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PROJECT APOLLO  
TASK MSC/TRW A-116.5  
OCT 20 1968

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A COMPUTER PROGRAM TO PREDICT THE  
IMPACT DISPERSIONS OF DEBRIS RESULTING  
FROM THE FORCED ENTRY OF APOLLO VEHICLES

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Prepared for  
MISSION PLANNING AND ANALYSIS DIVISION  
NATIONAL AERONAUTICS AND SPACE ADMINISTRATION  
MANNED SPACECRAFT CENTER  
HOUSTON, TEXAS  
NAS 9-4810

(NASA-CR-133317) A COMPUTER PROGRAM TO  
PREDICT IMPACT DISPERSIONS OF DEBRIS  
RESULTING FROM THE FORCED ENTRY OF  
APOLLO VEHICLES (TRW Systems Group)

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The author also wishes to thank Mr. Garth W. Lippmann for the aerodynamic analysis of various debris types as presented in Appendix C.

# ABSTRACT

A computer program is developed which uses a Monte Carlo simulation to predict the impact distributions for forced entry debris. Required input is a complete state-vector at the vehicle breakup and a list of the surviving debris. All piece aerodynamic parameters are randomly selected and a very rapid analytic reentry subroutine combined with an empirical formulation for non-lifting trajectories yields a highly efficient program which can be used for any Apollo mission.



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## 1. INTRODUCTION AND SUMMARY

The purpose of Task MSC/TRW A-116 is to evaluate the hazards to people on the earth as a result of the reentry of specific Apollo vehicles and/or components. This technical report is submitted to the Manned Spacecraft Center by TRW Systems Group in accordance with Subtask MSC/TRW A-116.5 of the Apollo Mission Trajectory Control Program.

A previous study (References 1 and 2) examined new techniques which lead to a forced entry impact dispersion analysis for debris resulting from the breakup of the Apollo 6 Service Module. The results of that study indicated that prior worst case analyses were extremely conservative and provided answers which were very unrealistic.

A computer program was developed during that study which was based on these new techniques and offered a number of significant improvements over the previous methods used for this type of analysis. However, the program developed at that time was mission oriented in that it contained certain empirical formulations which had been derived specifically for Apollo lunar returns similar to those entry conditions experienced during the Apollo 6 mission.

Since the analytical techniques which had been developed were equally valid for other missions it became desirable to transform this mission oriented program to one which would have a more general validity. The effort was primarily one of replacing a parametric-empirical approach toward the reentry computations with a more analytic technique which would provide the necessary flexibility to handle a variety of missions.

This report documents a new computer program developed under Subtask A-116.5 which uses the basic techniques presented in References 1 and 2 but provides the flexibility for use with any Apollo mission. This new program will give the Apollo forced entry debris effort a means for determining debris impact dispersions with improved accuracy, fast response time, and high flexibility.

This report is a republication, in part, of Reference 1 and is intended to replace that document. The basic background and unchanged portions of the previous study have been reproduced in this report for the sake of clarity and completeness of this document.



## 2. METHOD OF ANALYSIS

Prior Gemini and Apollo orbital debris hazard studies have recognized that the possibility of lift associated with the various pieces of debris produced the greatest impact uncertainty of all the significant parameters. That previous techniques for the evaluation of the entry debris impact dispersions have led to over estimation of the impact probability for points remote from the intended impact area is primarily a result of the manner in which this aerodynamic lift has been handled.

The effect of lift was maximized by assuming that:

- All fragments would assume worst trim attitudes, resulting in a maximum lift/drag ratio ( $L/D$ ),
- All fragments would be of worst shape, having the the largest  $L/D$  to be expected for fragments of various shapes,
- All fragments would fly at constant bank angle, maximizing deviation from the predicted zero lift impact point.

These worst case conditions led to maximum downrange deviations of nearly 18,000 n mi and crossrange deviations of  $\pm 600$  n mi from the nominal (zero lift) impact point (Reference 3). The manner of assigning a distribution for the impact locations of the surviving pieces was then to assume a split bivariate normal distribution as sketched in Figure 1.

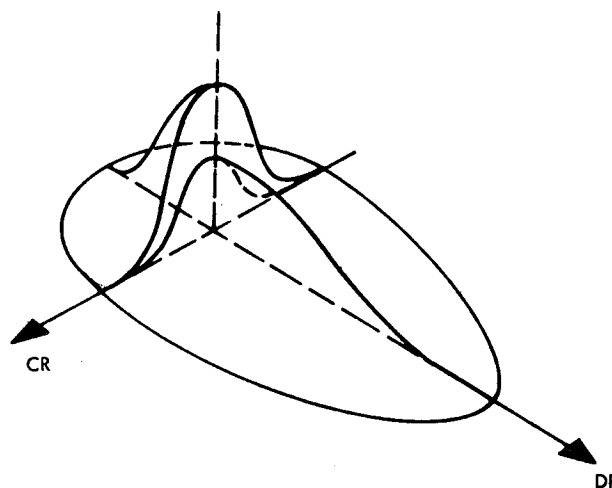


Figure 1. Split Bivariate Normal Distribution

The maximum deviations in the uprange, downrange, and cross-range directions were then taken as 3 sigma ( $3\sigma$ ) values. All the shape characteristics of this distribution are normal, but the standard deviations uprange and downrange are not equal.

While this manner of treating the impact distributions may have maximized the effect of lift on the various pieces of debris, the actual hazard computation is not necessarily a conservative estimate of the impact probability. Since the integrated volume under a probability density function must remain equal to 1, the fact that the density function has been spread out to such a large extent results in a significantly decreased density in the vicinity of the nominal impact point. Therefore, the probability of impact within 6000 miles of the nominal impact point ( $1\sigma$ ) will be greatly underestimated, while the probabilities of impact at remote points will be significantly overestimated.

The purpose of Subtask A-116.5 was to develop a computer program which would provide a more meaningful statistical description of the impact distributions for forced entry debris. The problem of lift had to be treated in a more rational fashion and techniques were required to provide a best estimate of the actual aerodynamic characteristics of a particular piece of debris. In an earlier study (References 1 and 2) such a program was developed for the analysis of the debris resulting from a breakup of the Service Module during the Apollo 6 mission. However, this program was oriented toward a specific mission analysis. Impact location for a piece of debris was determined empirically from parametric data relating impact location to the aerodynamic properties of the debris for the particular state vector at the time of the Service Module breakup.

While this approach was the most expedient for a particular mission analysis, to utilize this program for any other mission with different entry conditions would require a reformulation of the parametric relationships and a certain amount of modification to the program.

The objective of the present study was to apply these same techniques to develop a more flexible program which could handle a broad

variety of missions and be cost effective compared to the parametric-empirical approach over an intermediate or long term basis. The only necessary change for the program which existed was to replace the empirical determination of impact locations by an analytic reentry computation scheme which would not be reliant on any previously formulated relationships for the specific entry conditions.

This report documents the new Apollo Forced Entry Debris Dispersion Program. While certain other changes and refinements have been made, the new program is basically the same as that described in Reference 1 with the major change being the analytic computation of impact location from a set of given initial conditions. Since the nature of a Monte Carlo analysis (see Section 3.2) can require this computation to be performed many thousands of times, a great effort had to be made to produce a very rapid reentry solution. Otherwise, the cost of computing time required for a mission analysis would become prohibitive.

The advantages of such an improved program are:

- flexibility - The program can analyze any mission, given the state vector at breakup and the nature of the debris.
- fast response time - There is no need for a parametric study and program modification prior to its use for a specific mission.
- improved accuracy - There is no reliance on "best fit" parametric relationships.



### 3. DESCRIPTION OF THE APOLLO FORCED ENTRY DEBRIS DISPERSION COMPUTER PROGRAM

#### 3.1 POSSIBLE APPROACHES TO THE PROBLEM

The ideal manner of determining an impact dispersion for a particular piece of debris would be to integrate the six-dimensional motion of the piece to an impact point for each possible combination of its time varying orientation and angular rates, aerodynamic properties, and trajectory initial conditions. The impact probability would then simply be a function of the distribution of all such impact points. A prerequisite to this approach is a detailed knowledge of the aerodynamic properties of the particular piece. However, it is virtually impossible to realistically determine for an arbitrary and ill-defined piece of debris (in the the actual shape, c.g. location, c.p. location, mass properties, etc., are unknown) the aerodynamic coefficients for lift, drag, roll, and damping. Without these data a six-dimensional analysis would prove rather meaningless.

With the necessary simplification to a three-dimensional model, the most exacting approach would be the consideration of all possible combinations of time varying motion for each piece of debris. However, the vast number of possible states for each piece of debris and the difficulty of dealing with time varying parameters makes this approach also unfavorable.

The approach used in this study was to treat each reentering piece as a mass whose three-dimensional motion is determined by an initial state vector, a set of constant parameters (lift/drag ratio ( $L/D$ ), ballistic coefficient ( $W/C_D A$ ), an initial bank angle ( $\theta_i$ ), and an initial bank angle rate ( $\dot{\theta}_i$ )), and a bank angle rate ( $\dot{\theta}$ ) which varies along the reentry trajectory. Although it is rather unlikely that a piece would maintain such a state throughout its entire reentry, this assumption was necessary to keep the magnitude of the task within reason, and for most cases it should result in a conservative estimate of the actual motion in that a time varying parameter probably tends to average out to some nominal value.



### 3.2 MONTE CARLO SIMULATION

A Monte Carlo simulation is a technique for predicting the behavior of a system by randomly sampling the system's components, computing the system's behavior for this combination of components, repeating this process a large number of times, and then (based on these data) predicting the probable behavior of the system. This procedure is shown graphically in Figure 2. In essence, the use of a Monte Carlo simulation is similar to an actual flight test program in which a large number of flights leads to a prediction of the system's average behavior and distribution of possible behavior. The availability of high speed computers, which can economically and rapidly synthesize the performance of complex systems has led to the popularization of Monte Carlo procedures.

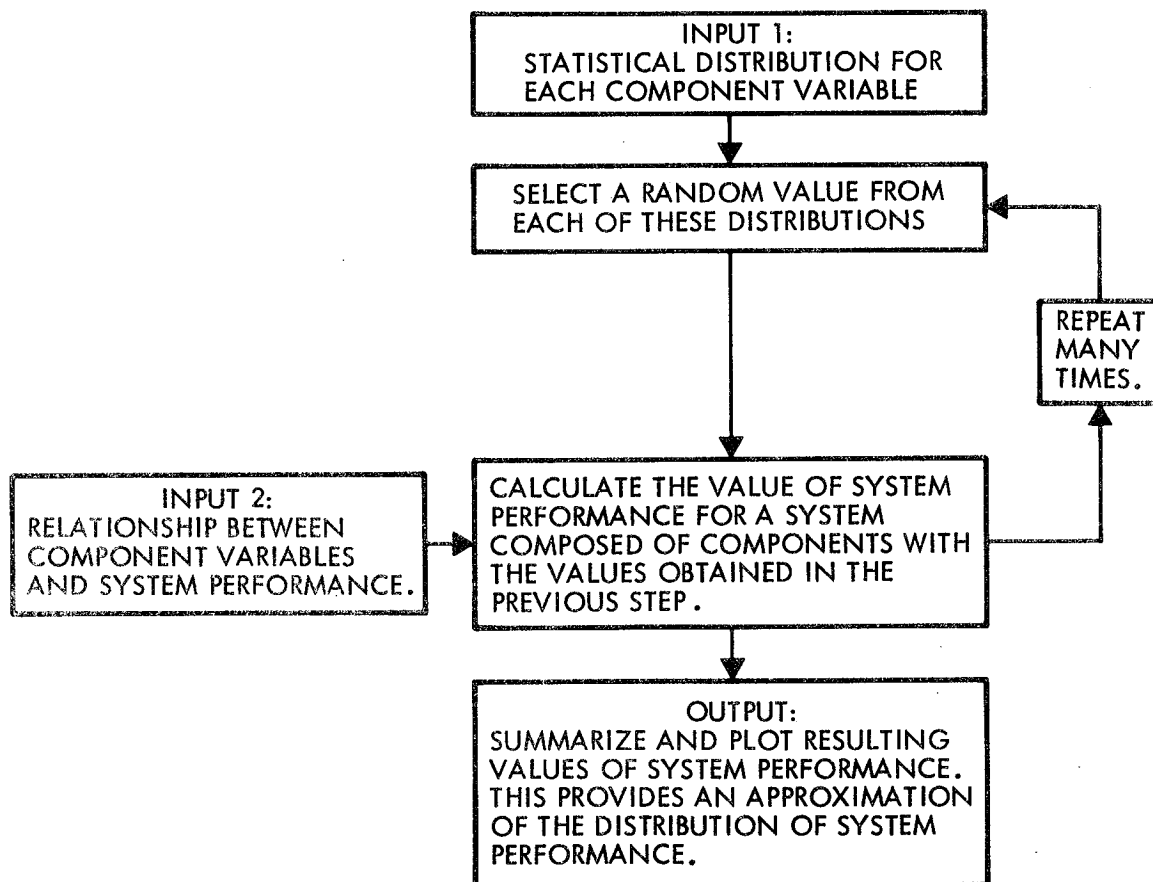


Figure 2. Flow Chart of Monte Carlo Simulation Method

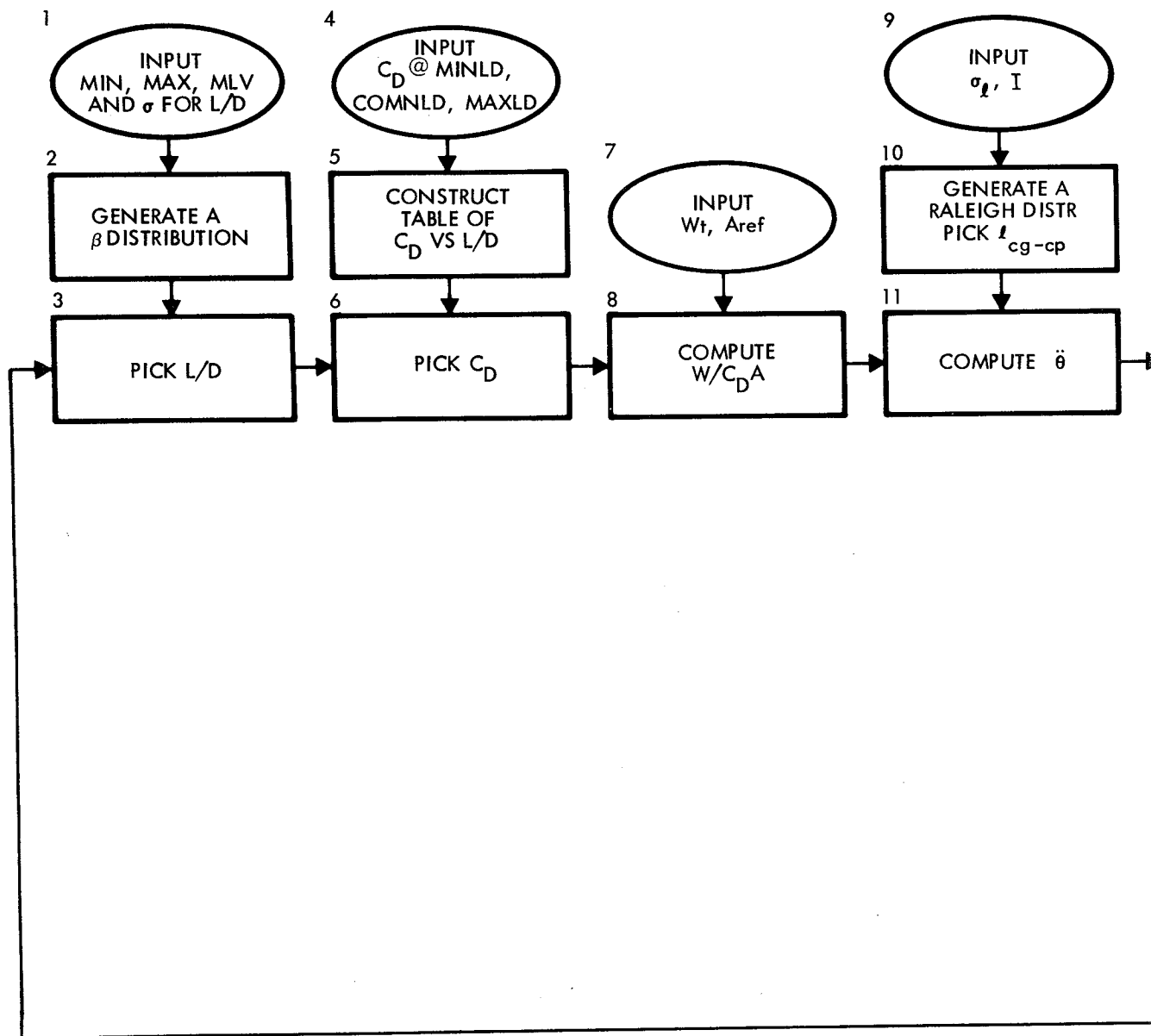
### 3.3 OUTLINE OF THE PROGRAM

As stated earlier, the end objective of this study was to formulate a computer program which could predict the impact distribution for the various debris types and entry conditions resulting from a variety of Apollo missions. For any particular mission analysis, the Monte Carlo technique described in the previous section is used to perform this task as outlined by the program flow diagram in Figure 3. Since each distinct debris piece type has a unique impact distribution and an associated lethal area, the program is fully executed for each of these types of debris and the entire mission can be analyzed as a series of cases.

The following pages outline the operation of the program. The numbered sections explain the individual elements in the program flow diagram which bear the corresponding number. This sequence of elements does not always reflect the order of occurrence within the program but is presented in this fashion for clarity.

1. The first necessary input to the program is the minimum, maximum, most likely value, and standard deviation for the L/D of the particular piece. The standard deviation,  $\sigma_p$ , may be omitted as explained in element 2. The methods used to determine these and all other aerodynamic input data for the program are described in detail in Appendix C.
2. For L/D the theoretical maximum might be as high as 2.5 for some of the piece types. However, the probability of such a state occurring during the entire reentry would be extremely unlikely. Therefore, it was decided to statistically describe the probability of occurrence of L/D by a highly skewed distribution with finite bounds. The Beta distribution is best suited to this purpose being defined by a minimum, a maximum, a most likely value, and a standard deviation.







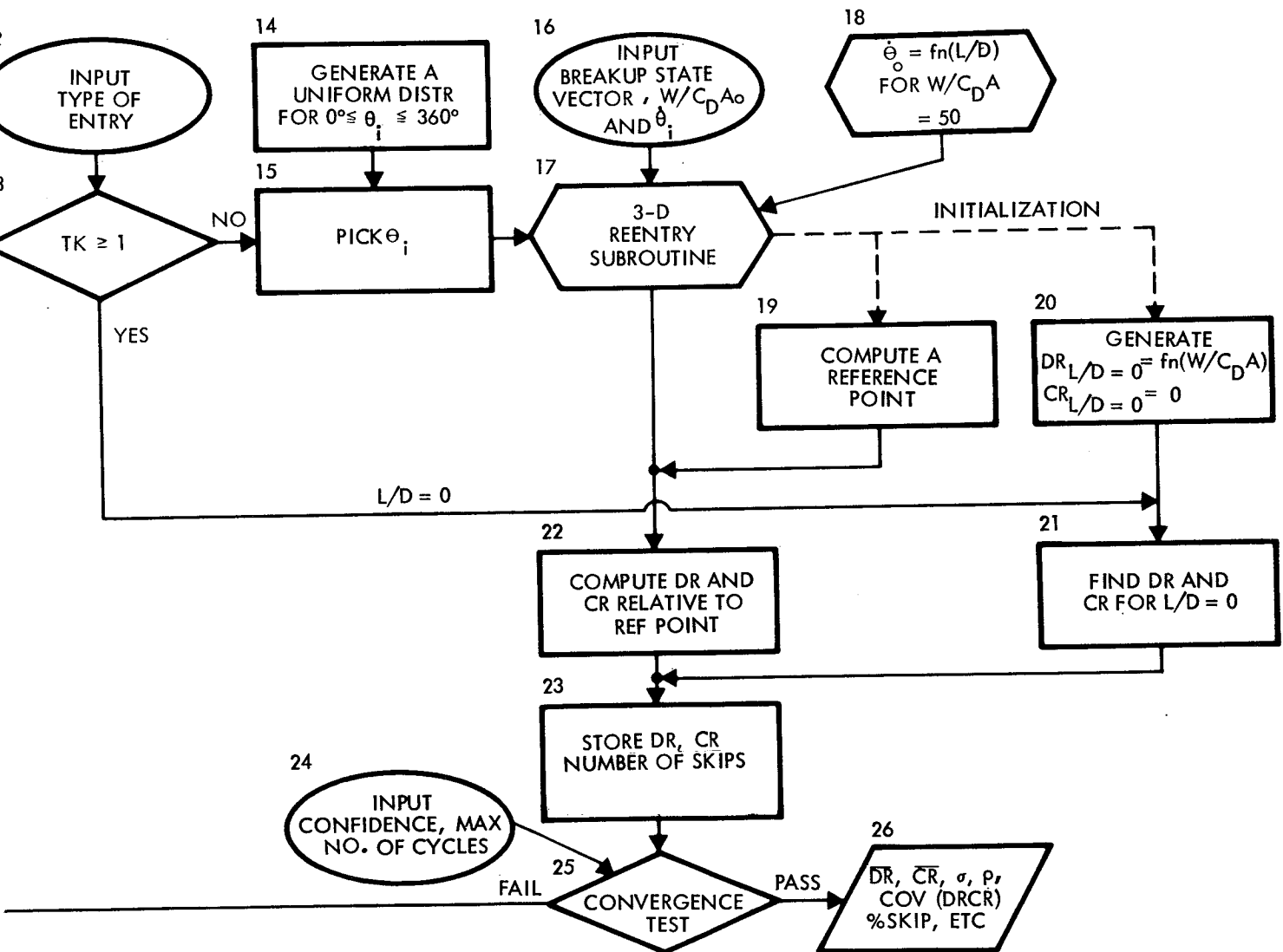
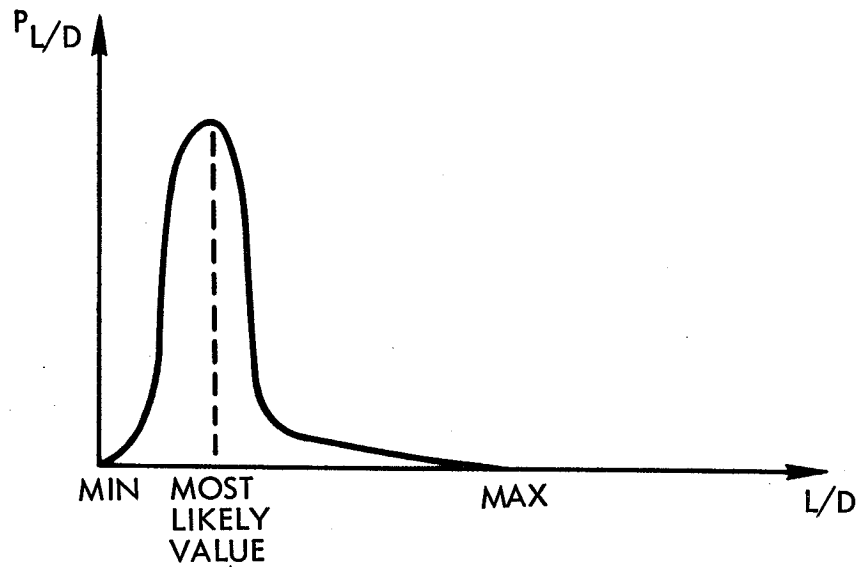


Figure 3. Flow Diagram of the Monte Carlo Program





The Beta distribution is defined as follows:

$$p(x) = Ax^a (1 - x)^b \text{ for } 0 < x < 1$$

$$= 0 \text{ elsewhere}$$

where

$$A = \frac{\Gamma(a + b + 2)}{\Gamma(a + 1) \cdot \Gamma(b + 1)}$$

and where  $a$  and  $b$  are related to the most likely value ( $\zeta$ ) and standard deviation given in element 1 by:

$$\zeta = \frac{a}{a + b}$$

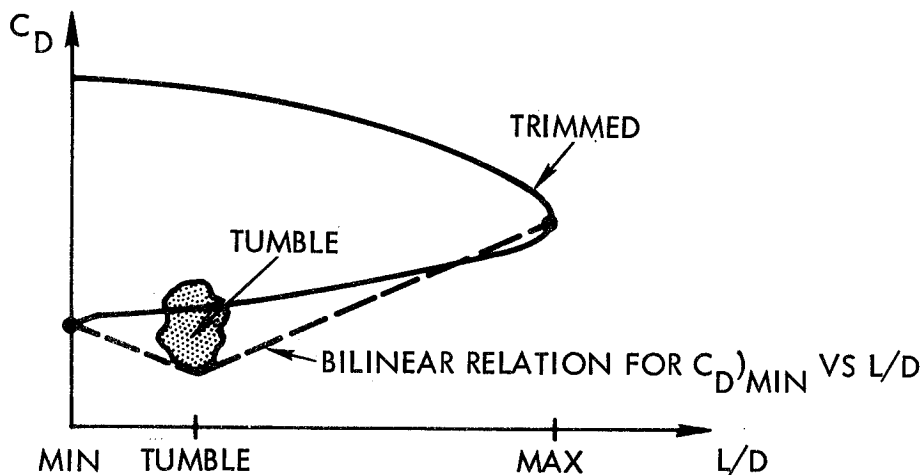
$$\sigma_\beta = \frac{(a + 1)(b + 1)}{(a + b + 2)^2(a + b + 3)}$$

If the standard deviation is not given in element 1, then  $a$  is set equal to 1 in the program.



The actual distribution must be normalized to lie in the range  $0 \leq L/D \leq 1$  and then the selected value of  $L/D$  is corrected to reflect its true value.

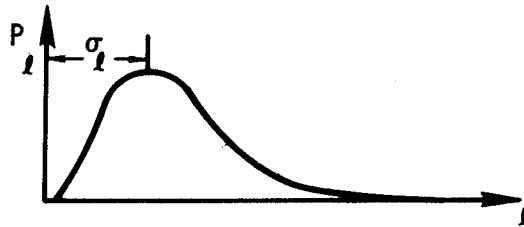
3. From the Beta distribution the program will randomly select a value for  $L/D$ .
4. The second necessary set of input parameters are the minimum value of  $C_D$  at  $L/D$  min, the minimum value of  $C_D$  corresponding to a tumbling configuration, and the value of  $C_D$  at  $L/D$  max.
5. A consideration of the true aerodynamics of an object which may either trim at some attitude or tumble yields a relation between  $C_D$  and  $L/D$  of the form



The continuous curve represents a double-valued relationship between trimmed  $C_D$  and  $L/D$  based on a consideration of a range of angles of attack between  $0^\circ$  and  $90^\circ$ . The shaded region represents a range of  $C_D$ 's corresponding to various tumbling states (see Appendix C).

In order to produce the most conservative analysis, one should choose the minimum value of  $C_D$  corresponding to any given value of  $L/D$ . This in turn leads to a maximum ballistic coefficient and therefore, the largest dispersion. To this end, the program constructs a bilinear table for  $C_D$  vs  $L/D$  based on the minimum values input in element 4 and represented by the broken lines in the figure above.

6. A value of  $C_D$  is selected corresponding to that value of  $L/D$  chosen in element 3.
7. Input the weight (lb) and reference area ( $\text{ft}^2$ ) for the piece (see Appendix C).
8. The program computes a ballistic coefficient,  $W/C_D A$ , for the piece based on the selected value of  $C_D$  and the inputs from 7.
9. Input the spin moment of inertia for the piece,  $I(\text{slug-ft}^2)$ , and the standard deviation for the center of gravity — center of pressure separation,  $\sigma_\ell$  (ft) (if  $\sigma_\ell$  is not specified it is set equal to 0.01 in the program).
10. For a given piece of debris, the center of pressure and the center of gravity may be separated by an unknown distance,  $\ell$ . Assuming a bivariate normal distribution for the center of gravity - center of pressure separation in a plane normal to the body spin axis gives a Rayleigh distribution for absolute separation,  $\ell$ .



The net resultant lift vector acts through the center of pressure and creates a torque about the center of gravity which produces a bank angle rate,  $\dot{\theta}$ . This bank angle rate is a function of the magnitude of the torque acting about the center of gravity and the length of time for which the torque acts. The equation of motion is

$$I \ddot{\theta} = T = L \ell \sin \theta$$

assuming an average torque,  $\bar{T} = (2/\pi) \ell L$ , then

$$\begin{aligned}
 \ddot{\theta} &= \frac{2}{\pi} \frac{\ell}{I} L \\
 &= \frac{2}{\pi} \frac{\ell}{I} \left\{ \frac{L}{D} \times \frac{1}{2} \rho V^2 \frac{W}{A(W/C_D A)} A \right\} \\
 &= \frac{2}{\pi} \frac{\ell}{I} \left\{ \frac{L}{D} \times \frac{1}{2} \rho_0 e^{-\frac{h}{23500}} V^2 \frac{W}{A(W/C_D A)} A \right\}
 \end{aligned}$$

and with  $\rho_0 = 2.378 \times 10^{-3}$  slug/ft<sup>3</sup>

$$\ddot{\theta} (^{\circ}/\text{sec}^2) = \left\{ 0.04336 \frac{\ell}{I} (L/D) \frac{W}{(W/C_D A)} V^2 e^{-\frac{h}{23500}} \right\}$$

where

$\ell$  = selected c.g. - c.p. separation, ft  
 $I$  = spin moment of inertia, slug - ft<sup>2</sup>  
 $L/D$  = selected lift/drag ratio  
 $W$  = weight, lb  
 $W/C_D A$  = computed ballistic coefficient, lb/ft<sup>2</sup>  
 $V$  = initial velocity, ft/sec  
 $h$  = initial altitude, ft

(see element 16)

11. The program randomly selects a value for  $\ell$  from the Rayleigh distribution and then computes a bank angle acceleration,  $\ddot{\theta}$ .
12. The type of entry is input as either typical of an earth orbital mission or a lunar return.
13. If the bank angle acceleration is sufficiently large, the resulting bank angle rate will rapidly build up to a level at which the lift vector rotates so quickly through 360° that the average  $L/D = 0$ . For the type of entry typical of a lunar return this "critical bank angle acceleration" is conservatively taken as 5°/sec<sup>2</sup> while for the higher, shallower entry typical of an earth orbital return a value of 0.5°/sec<sup>2</sup> is used since the lift during the early portion of reentry will be much smaller. The program generates a test constant, TK, given by

$$TK = \ddot{\theta} \left[ \frac{10 \text{ Entry}}{50} \right]$$

where

$$TK \geq 1 \text{ for } \begin{cases} \text{ENTRY} = 1 \text{ and } \ddot{\theta} \geq 5^\circ/\text{sec}^2 \\ \text{or} \\ \text{ENTRY} = 2 \text{ and } \ddot{\theta} \geq 0.5^\circ/\text{sec}^2 \end{cases}$$

If  $TK \geq 1$  the effective L/D will equal 0 and the program makes a bypass to element 21. Otherwise, it computes a bank angle rate factor

$$\kappa = 57.3 \left( \frac{2}{\pi} \right) \frac{l}{I} \left( \frac{W}{32.2} \right)$$

and proceeds to element 14.

14. The occurrence of the initial lift vector orientation,  $\theta_i$ , is considered equally probable for any angle. Therefore, a uniform distribution is generated for  $0^\circ \leq \theta_i \leq 360^\circ$ .
15. The program randomly picks a value for  $\theta_i$  from the distribution in element 14.
16. The next required input to the program is the complete state vector at breakup - altitude (ft), inertial velocity (ft/sec), inertial flight path angle (deg), inertial azimuth (deg), latitude (deg), and longitude (deg, positive east of Greenwich), the ballistic coefficient corresponding to the desired reference point,  $(W/C_D A)_0$  - typically the ballistic coefficient for the whole vehicle, and an initial bank angle rate,  $\dot{\theta}_i$  ( $^\circ/\text{sec}$ ) (if  $\dot{\theta}_i$  is not input it is set = 0 by the program).
17. The major subroutine within the program is one which analytically computes the reentry trajectory. The state vector at breakup (element 16) and the piece aerodynamic parameters (elements 3, 8, 15, 16) are supplied to the subroutine and it then computes a downrange and cross-range miss distance in nautical miles for the impact point of that piece relative to a reference point (see element 19). If the particular combination of input parameters results in the piece skipping out of the atmosphere, the subroutine terminates and returns a flag to the main program.

A complete description of the mathematical formulation of this subroutine can be found in Appendix D.

18. For each type of entry for a conservatively large  $W/C_D A$  a function has been defined for  $\dot{\theta}_0$  as a function of  $L/D$  where  $\theta_0$  is that value of  $\theta$  at which the effective lift on the body becomes zero.

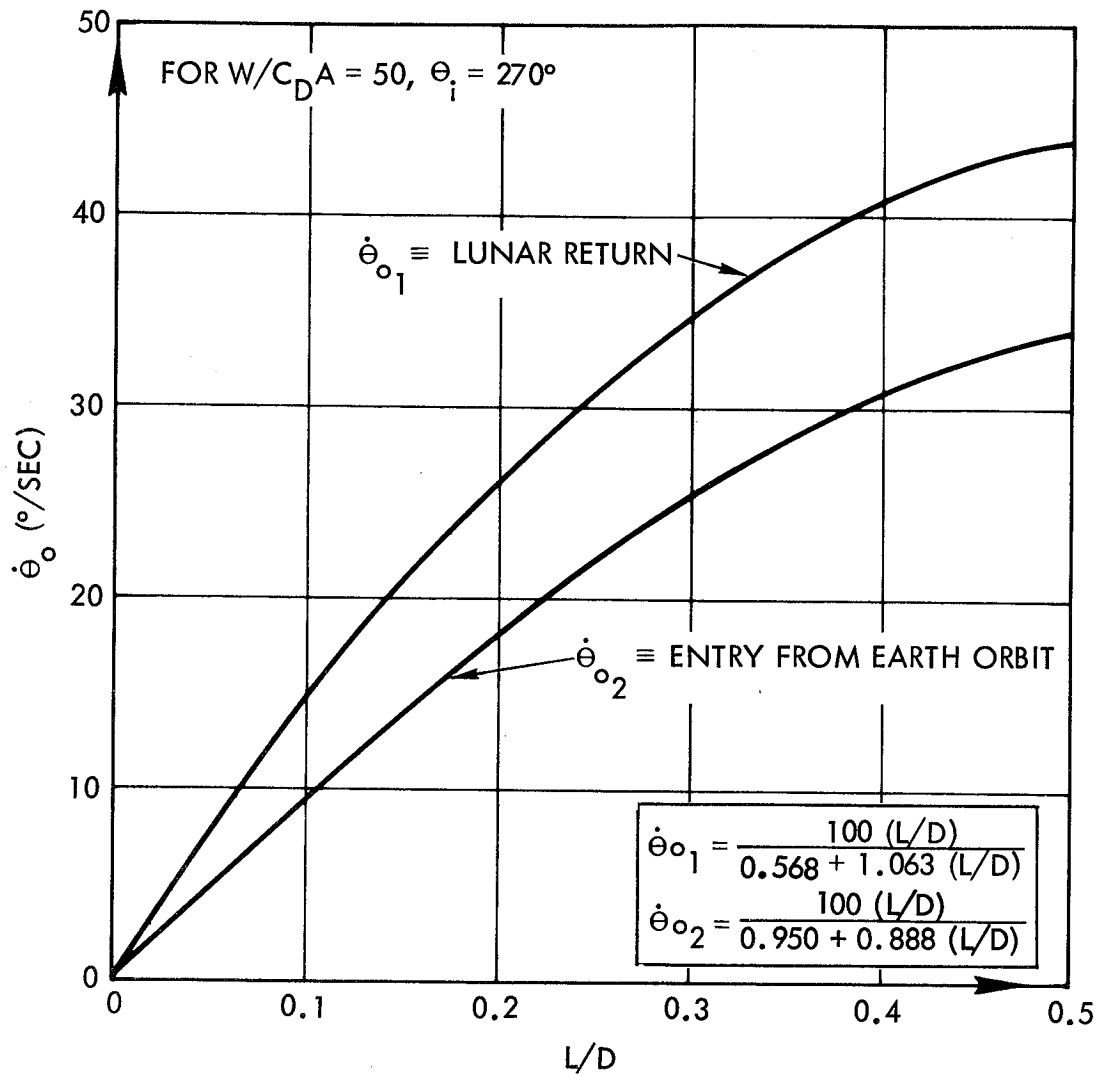


Figure 4. Critical Bank Angle Rates

Prior to each step along the reentry trajectory the subroutine computes a  $\theta$ . This value is then compared to the appropriate function above. If at any time the computed  $\theta \geq \theta_0$ ,  $L/D$  will be set equal to 0 for the remainder of that reentry.

When the program begins execution, an internal initialization is performed. This is represented by the broken lines on the flow diagram and takes place in the next two elements.

19. The output will be computed about some reference point on the surface of the earth. Typically this point represents the impact location for the vehicle if it had remained whole. The program computes this reference point based on the given reference ballistic coefficient from element 16.
20. The next initialization is an empirical set-up for pieces for which the effective  $L/D = 0$ . This is done in order to bypass a complete reentry computation whenever possible in order to minimize computing time.

The relation between miss distance relative to the reference point and ballistic coefficient for non-lifting pieces is given by

$$DR = K_1 (W/C_D A)^{K_2}$$

$$CR = 0$$

where

DR = downrange miss (uprange, if negative), n mi

CR = crossrange miss, n mi

$K_1$  and  $K_2$  = constants

The program computes the relative miss distances for several ballistic coefficients over a range of 1 to 100 based on the initial conditions specified in element 16. A log-log table is then generated for DR versus  $W/C_D A$  which by interpolation gives the proper relationship between any arbitrary  $W/C_D A$  and its corresponding miss relative to the reference point for the given initial state vector of that mission.

21. Based on the decision made in element 13, certain cycles through the program will bypass the reentry subroutine. For those cycles the effective  $L/D = 0$  and the miss distances are found from the table in element 20.
22. For those cycles which call on the reentry subroutine, it computes a downrange (DR) and crossrange (CR) miss relative to the reference point.
23. The program stores DR and CR or the occurrence of a skip for that cycle.

24. Input to the program the confidence and the maximum number of cycles desired for the particular piece.
25. The program executes a minimum of 200 cycles and then computes a downrange standard deviation,  $\sigma_{DR}$ . The program then computes the number of cycles which are required to estimate the  $\sigma_{DR}$  within 10 n mi of its true value with the given confidence as determined by the graph in Figure 5. (Reference 4). The program proceeds through this number of cycles unless it is greater than the maximum number of cycles allowed as stated in element 24.

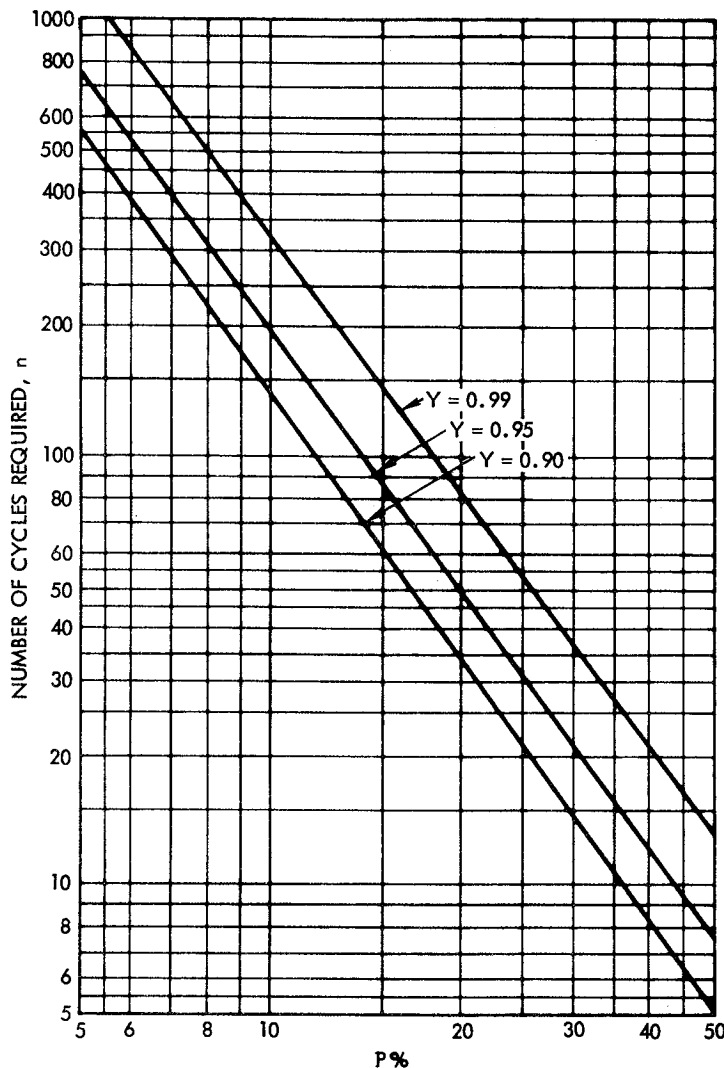


Figure 5. Number of Cycles Required to Estimate the Standard Deviation within P% of Its True Value (Where  $P\% = 1000/\sigma$ ) With Confidence Coefficient Y

26. Once the program has completed the required number of cycles, it computes the output parameters. These output data will include the mean value of the downrange miss and crossrange miss relative to the breakup point, the standard deviation for the downrange and the crossrange miss relative to the breakup point. The covariance coefficient, the percent of the time that a skip condition occurred, the skew and kurtosis of the distribution, and the uprange and downrange standard deviation for a split bivariate normal approximation to the distribution. For the derivations and equations used in computing these quantities see Appendix E.

The program has been written in FORTRAN IV. A complete listing appears in Appendix A and an example of the input-output procedure is presented in Appendix B.

During this study, the program has been run on a CDC 6500 computer. The reentry subroutine determines a piece impact location and performs a miss distance computation in less than 1 second/cycle while the complete program computes the impact dispersion for a given piece (which is based on a randomly selected mix of lifting and effectively non-lifting reentries and a minimum of 200 cycles per piece) at an average rate of about 90 sec/piece. A typical mission (20 to 40 surviving pieces of debris) should therefore require less than 1 hour of central processor time.





#### 4. CONCLUSIONS

The Monte Carlo simulation used in this study demonstrates that aerodynamic lift and other piece parameters can be treated in a rational fashion leading to a realistic impact distribution, rather than simply assuming that a worst case combination of parameters gives a three-sigma value for a normal distribution. Impact dispersions generated in this fashion are typically two orders of magnitude ( $10^2$ ) smaller than those predicted by a worst case approach. Therefore, these results represent a far more realistic indication of the actual probability of impact in the vicinity of the nominal impact point, yet without excluding the possibility of impact at a remote location.

The program developed in this study offers a number of significant improvements over previous worst case techniques used to evaluate the impact distributions for pieces of reentering debris. For example:

- The state of a particular piece during reentry is randomly selected rather than simply assuming a worst case condition.
- The selection of the lift/drag ratio is based on a statistical distribution rather than some fixed value.
- A piece has a range of zero lift impact points based on a range of possible ballistic coefficients corresponding to different possible states rather than one single zero lift impact point.
- Lift vector orientation and bank angle rate have been included in the piece motion.
- The impact distribution is defined by a large number of cases and the accuracy of the output may be specified to any desired confidence.
- The output not only gives the mean and standard deviation in the downrange and crossrange directions but also the skew and the kurtosis of the distribution as well as the downrange standard deviation, the uprange standard deviation, and the point of split for the best fit of a split bivariate normal distribution to the computed data.

In addition, the program presented in this report offers a number of significant improvements over the parametric-empirical Monte Carlo simulation presented in Reference 1. For example:

- The program is highly flexible. It can be used for any mission, given the complete state vector at breakup and a list of surviving debris.
- The program provides a fast response time. There is no longer any need for a parametric study or program modification prior to its use for a specific mission.
- Accuracy has been improved since the use of "best fit" functions for parametric data has been eliminated.
- The program will provide a significant savings in the cost of debris analysis on an intermediate or long term basis. The reentry computations have been formulated to execute very rapidly and the use of an empirical table (which the program generates itself) allows the bypassing of the reentry routine for non-lifting cases. While the cost of computer running time involved in a mission analysis is several times greater than that required for a completely empirical program, a substantial saving is realized when one considers the several hours of computer time and many man-hours required to perform a parametric study.

## 5. REFERENCES

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APPENDIX A  
PROGRAM LISTING



```

PROGRAM MAIN(INPUT,OUTPUT,TAPE2=INPUT,TAPE3=OUTPUT)
EXTERNAL FCOMP
COMMON /INP/ H,VI,GAM,BLAT,BLON,AZI,LSO,WCDARF,
1THETA,TDI,CONT,TTHDOT,INIT,SK,DR,CR,RFLAT,RFLON
COMMON /SOX/FLG1,FLG2,C1,C2,C3,C4,C5,C6,A,B,C,IDER
COMMON /STATIS/ REFLAT,REFLON,DRBAR,CRBAR,SIGDR,
1SIGCR,COVDC,RHO,PSKIP,NITER,EX3,EX4,SIGURF,
2SIGDRF,XR
COMMON /STUFF/ COMNLD,MAXLD,MINLD,SIGMA,DX,UB,EPS,G,X(3),IRT
EQUIVALENCE (REFLAT,STATIS(1))
EQUIVALENCE (CDO,CDO)
EQUIVALENCE (Y,P)
DIMENSION HEAD(15),STATIS(15)
DIMENSION AX(3), AH(3), BOUNDS(3), XBND(3), BLOCK(75), AF(3),
* JVECTR(3)
DIMENSION XXX(4000)
DIMENSION CRT(2),AWCDARF(3),ALSO(3),BETA(1001),PROB(1001)
DIMENSION WCDTAB(5),TBWCD(6),TBDR(6),TBUR(6)
REAL LSO, NSKIP,NITER,NUMAX,MINLD,MAXLD,MEANLD
INTEGER ENTRY
INTEGER SK
DATA AX/ 500.,50.,500./, AH/ 3*0./, IBND(3)/ 0/, XBND(3)/ 5.E3,5.E2,
* 5.E3/, MAXIT/ 200/, EPSLN/1.E-5/,IFIN/0/
DATA JVECTR /0,0,0/
DATA WCDTAB /1.0,3.0,10.0,30.0,100.0/
DATA HEAD( 1) /6HREFLAT /, HEAD( 2) /6HREFLON /
1, HEAD( 3) /6HCRBAR /, HEAD( 4) /6HCRBAR /
2, HEAD( 5) /6HSIGDR /, HEAD( 6) /6HSIGCR /
3, HEAD( 7) /6HCOVDC /, HEAD( 8) /6HRHO /
4, HEAD( 9) /6HPSKIP /, HEAD(10) /6HNITER /
5, HEAD(11) /6HEX3 /, HEAD(12) /6HEX4 /
6, HEAD(13) /6HSIGURF /, HEAD(14) /6HSIGDRF /
7, HEAD(15) /6HXR /
NAMELIST /AR050/ MINLD,COMNLD,MAXLD,CDO,CDT,
1CDMAXL,H,VI,GAM,BLAT,BLON,AZI,WCDARF,AREF,ALPHA,FI,W,
2 TDI,Y,NUMAX,SIGMA,ERR,ENTRY
MINLD=0.0
COMNLD=0.0
MAXLD=0.0
CDO=0.0
CDT=0.0
CDMAXL=0.0
H=0.0
VI=0.0
GAM=0.0
BLAT=0.0
BLON=0.0
AZI=0.0
THETA=0.0
TTHDOT=0.0
WCDARF=0.0
AREF=0.0
FI=0.0
W=0.0

```

```

NUMAX=0.0
ENTRY=1
NUMUR=1
NUMNR=1
SPI=1.7724539
C1= SPI/SQRT(2.)
C2= 1.5*C1
C3= SQRT(8.)/SPI
C4= -C3
C5= 1.5
C6= SQRT(2.)*SPI
FLG1=0.0
FLG2=0.0
ERR=0.0
DX=0.0
DO 101 I=1,101
  PROB(I)=DX
  DX=DX+0.01
101 CONTINUE
  EPS=0.0
  DX=0.01
  UB=10.0
  IDER=0
  DO 700 IA=1,3
700 BOUNDS(IA)=XBND(IA)
C   RETURN FOR NEW CASE
100 CONTINUE
  ALPHA=0.010
  TDI=0.0
  SIGMA=0.0
  READ (2,AR050)
  WRITE (3,AR050)
  FNUOLD=200.0
  NSKIP=0.0
  TITER=0.0
  NITER=0.0
  DRSUM=0.0
  CRSUM=0.0
  DRCRS=0.0
  DR2S=0.0
  CR2S=0.0
  C=0.0
C   GENERATE A BETA DISTRIBUTION
  ERRS=ERR
  CALL BETAD(PROB,BETA,101,ERR)
  IF(ERRS.NE.ERR) CALL EXIT
  IF(ERR.EQ.4.0) WRITE(3,1001)
1001 FORMAT (1H1,4X,3HL/D,8X,5HW/CDA,7X,5HTHETA,9X,2HDR,10X,2HCR)
  DMMLD=MAXLD-MINLD
  DO 1 I=1,101
1   BETA(I)=BETA(I)*DMMLD+MINLD
C   CONSTANT FOR THETA DOT EQUATION
  CTD=.0086740*W*VI*VI/FI*EXP(-H/23500.0)
  IF (ENTRY.EQ.2) CTD=10.0*CTD

```

```

C      COMPUTE REFERENCE IMPACT POSITION VECTOR
      INIT=0
      WCDA=WCDAF
      LSD=0.0
      CALL TRAJ
      REFLAT=RFLAT
      REFLON=RFLON
C      SETUP TABLE FOR L/D=0. IMPACT POINTS
      DO 110 I=1,5
      WCDA=WCDTAB(I)
      CALL TRAJ
      TBWCD(I)=ALOG(WCDA)
      TEMP=ALOG(ABS(DR))
      IF (DR.LT.0.)GO TO 109
      TBDR(I)=TEMP
      TBUR(I)=0.
      GO TO 110
109    TBDR(I)=0.
      TBUR(I)=TEMP
110    CONTINUE
      TEMP=ALOG(WCDAF)
      DO 111 I=1,5
      J=7-I
      K=J-1
      IF (TEMP.GE.TBWCD(K)) GO TO 112
      TBWCD(J)=TBWCD(K)
      TBDR(J)=TBDR(K)
111    TBUR(J)=TBUR(K)
      J=1
112    TBWCD(J)=TEMP
      TBDR(J)=1.0E-6
      TBUR(J)=1.0E-6

C****
C****
C      S T A R T   I T E R A T I O N
C****
C      PICK L/D UNIFORMLY FROM BETA DISTRIBUTION
200  CALL RDM1(NUMUR,RN)
      I=99.0*RN+2.0
      LSD=BETA(I)
C      COMPUTE C SUB D
      IF (LSD-COMNLD) 210,215,220
210  CD=(CDMAXL-CDT)/(MAXLD-COMNLD)*(LSD-COMNLD)+CDT
      GO TO 225
215  CD=CDT
      GO TO 225
220  CD=(CDT-CDO)/(COMNLD-MINLD)*(LSD-MINLD)+CDO
C      COMPUTE W/C(D) A
225  WCDA=W/(CD*AREF)
C      PICK THETA DOT AS FOLLOWS-
C      USE RAYLEIGH DISTRIBUTION AND ALPHA INPUT TO FIND EL
C      CALCULATE VALUE FROM FUNCTION(RN2S IS NORMAL RANDOM)
      CALL RN2S(RN1,NUMNR)
      CALL RN2S(RN2,NUMNR)

```

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EL=ALPHA*SQRT(RN1**2+RN2**2)
DOT=CTD*EL*LSD/WCDA
C      TEST TO INTEGRATE TRAJECTORY OR USE TABLES
C      TO FIND DR AND CR
      IF (DOT.GE.1.0) GO TO 701
C      TRAJECTORY WILL BE INTEGRATED
C      GENERATE TEST THETA DOT
      IF (ENTRY.EQ.2) GO TO 226
      TTHDOT=.5680+1.0630*LSD
      GO TO 228
226    TTHDOT=.9500+.8880*LSD
228    TTHDOT=100.0*LSD/TTHDOT
C      PICK THETA (0 - 360 DEGREES)
      CALL RDM1(NUMUR,RN)
      THETA=RN*360.0
      CONT=EL*W/(FI*50.57964) *57.29578
      SLSD=LSD
C      TRAJ INTEGRATES TRAJECTORY AND COMPUTES DR AND CR
      CALL TRAJ
      LSD=SLSD
      IF (SK.EQ.0) GO TO 800
C      SKIP CASE
      IF (ERR.NE.4.0) GO TO 90
      WRITE (3,9000) LSD,WCD,THETA
9000   FORMAT (1X,F7.2,1X,2F12.2,14X,4HSKIP)
90     NSKIP=NSKIP+1.0
      GO TO 91
C      L/D=0. FIND DR FROM TABLE
701    CONTINUE
      THETA=0.
      TEMP=ALOG(WCDA)
      DO 705 I=2,5
705    IF (TEMP.LE.TBWCD(I)) GO TO 706
      I=6
706    J=I-1
      K=I
      IF (WCDA.LT.WCDARF) GO TO 710
      TEMPA=(TBDR(K)-TBDR(J))/(TBWCD(K)-TBWCD(J))*
1      (TEMP-TBWCD(J))+TBDR(J)
      DR=EXP(TEMPA)
      CR=0.0
      GO TO 800
710    TEMPA=(TBUR(K)-TBUR(J))/(TBWCD(K)-TBWCD(J))*
1      (TEMP-TBWCD(J))+TBUR(J)
      DR=-EXP(TEMPA)
      CR=0.0
C      NON SKIP CASE
800    CONTINUE
C      SAVE VALUES FOR OUTPUT
      NITER=NITER+1.0
      NNN=NITER
      XXX(NNN)=DR
      DRSUM=DRSUM+DR
      CRSUM=CRSUM+CR

```

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DRCRS=DRCRS+DR*CR
DR2S=DR2S+DR*DR
CR2S=CR2S+CR*CR
C=C+DR*DR*DR
IF (ERR.NE.4.0) GO TO 91
WRITE (3,5000) LSD,WCD,THETA,DR,CR
5000 FORMAT (1X,F7.2,1X,2F12.2,2X,2F11.2)
91 TITER=TITER+1.0
C      CONVERGENCE TEST
94 IF(TITER.LT.FNUOLD) GO TO 200
   PERCNT=1000./SQRT((DR2S-(DRSUM**2)/NITER)/(NITER-1.0))
   FNU=1050.*PERCNT*(P*1.104262-3.086601)/(.3749680
1-P*.3445660 )
98 FNUNEW=FNU+1.0
   IF(FNUNEW.LE.FNUOLD) GO TO 600
   IF(FNUOLD.GE. NUMAX) GO TO 500
   FNUOLD=FNUNEW
   IF(FNUOLD.GT. NUMAX) FNUOLD= NUMAX
   GO TO 200
500 WRITE(3,1000)
1000 FORMAT(25H1PROCESS DID NOT CONVERGE)
600 DRBAR=DRSUM/NITER
   CRBAR=CRSUM/NITER
   SIGDR=SQRT((DR2S-NITER*DRBAR**2)/(NITER-1.0))
   SIGCR=SQRT((CR2S-NITER*CRBAR**2)/(NITER-1.0))
   COVDC=(DRCRS-NITER*DRBAR*CRBAR)/(NITER-1.0)
   RHO=COVDC/(SIGDR*SIGCR)
   PSKIP=NSKIP/TITER
   A=DRBAR
   B=DR2S/NITER
   C=C/NITER
   EX3=0.0
   EX4=0.0
   DO 601 I=1,NNN
     TEMP=XXX(I)-DRBAR
     TEMPA=TEMP*TEMP
     EX3=EX3+TEMP*TEMPA
     EX4=EX4+TEMPA*TEMPA
601 CONTINUE
   EX3=EX3/NITER
   EX4=EX4/NITER
   AX(1)=SIGDR
   AX(2)=SIGCR
   AX(3)=DRBAR
   IBNDS=1
   CALL BEGS
* (AX,AH,IBNDS,BOUNDS,3,3,MAXIT,IDER,IFIN,JVECTR,EPSLN,
* BLOCK,FCOMP,ITR,AF,FNORM)
   SIGDRF=AX(1)
   SIGURF=AX(2)
   XR=AX(3)
   WRITE (3,9001) (HEAD(I),STATIS(I),I=1,15)
9001 FORMAT (1H1,15(/10X,A6,3H = ,F15.2))
   GO TO 100

```

END

```

SUBROUTINE TRAJ
COMMON /ACC / ACC(18)
COMMON /CMIS/ CMIS(20)
COMMON /CONT/ R,V,VA,CJD,BETA,ALT,ETAP,G
COMMON /CONV/ CONV(30)
COMMON /GRAV/ GRAV(12)
COMMON /INP/ H,VI,GAMI,LATI,LONI,AZI,
1LSD,WCD,THETA,TDI,CONT,TTHDOT,INIT,SK,DR,CR
2,RFLAT,RFLON
COMMON /ITER/ ITER(6)
COMMON /OUT/ OUT(15)
COMMON /STAT/ STAT(18)
COMMON /TIME/ TT,DT,TMAX,TMIN
COMMON /VECT/ VECT(18)
EQUIVALENCE (FVX,ITER(1)),(FOX,ITER(4))
EQUIVALENCE (DOX,GRAV(1)),(LOX,GRAV(4))
EQUIVALENCE (GOX,GRAV(7)),(URX,GRAV(10))
EQUIVALENCE (ALP,ACC(1)),(BTP,ACC(4))
EQUIVALENCE (GMP,ACC(7)),(AL,ACC(10))
EQUIVALENCE (BT,ACC(13)),(GM,ACC(16))
EQUIVALENCE (BE,CONV(1)),(EB,CONV(10))
EQUIVALENCE (AA,CONV(19)),(BB,CONV(22))
EQUIVALENCE (CC,CONV(25)),(AAA,CONV(28))
EQUIVALENCE (VIXP,STAT(1)),(ROX,STAT(4))
EQUIVALENCE (VOX,STAT(7)),(VAX,STAT(10))
EQUIVALENCE (VEX,STAT(13)),(CNX,STAT(16))
EQUIVALENCE (P,VECT(1)),(E2X,VECT(4))
EQUIVALENCE (U1X, VECT(10))
EQUIVALENCE (ROOX,OUT(7)),(VDOX,OUT(10))
EQUIVALENCE (REFX,OUT(13))
EQUIVALENCE (CK1,OUT(1)),(CK2,OUT(4))
EQUIVALENCE (SRO,CMIS(1)),(SVO,CMIS(4))
EQUIVALENCE (RIX,CMIS(7)),(VIX,CMIS(10))
EQUIVALENCE (TA,CMIS(13)),(HA,CMIS(17))
EQUIVALENCE (UIX,STAT(1))
EQUIVALENCE (VEY,VEX(2)),(VEZ,VEX(3))
EQUIVALENCE (CNY,CNX(2)),(CNZ,CNX(3))
EQUIVALENCE (ROY,ROX(2)),(ROZ,ROX(3))
EQUIVALENCE (VOY,VOX(2)),(VOZ,VOX(3))
EQUIVALENCE (VAY,VAX(2)),(VAZ,VAX(3))
EQUIVALENCE (TB ,TA (2)),(TC ,TA (3))
EQUIVALENCE (TD ,TA (4)),(HB ,HA (2))
EQUIVALENCE (HC ,HA (3)),(HD ,HA (4))
EQUIVALENCE (RIY,RIX(2)),(RIZ,RIX(3))
DIMENSION DOX(3),GOX(3),URX(3)
DIMENSION ALP(3),BTP(3),GMP(3),AL(3),BT(3),GM(3)
DIMENSION BE(3,3),EB(3,3),AA(3),BB(3),CC(3)
DIMENSION VIXP(3),ROX(3),VOX(3),VAX(3),VEX(3),CNX(3)
DIMENSION P(3),E2X(3),E3X(3),U1X(3),U2X(3),U3X(3)
DIMENSION RIX(3),VIX(3),ROOX(3),VDOX(3),REFX(3),
1 CK1(3),CK2(3),UIX(3),TA(4),HA(4),HB(2)
DIMENSION TEMP(6),TEM(6),TB(2)
DIMENSION SRO(3),SVO(3)
DIMENSION FVX(3),FOX(3),AAA(3)

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DIMENSION UNX(3)
DIMENSION SSRO(3),SSVO(3)
REAL LOX(3)
REAL LATI,LONI,LAT,LON,LSO
REAL NMFT
INTEGER SK
DATA DEG /57.2957795/
DATA E1 /0.10/
DATA E2 /0.250/
DATA GSL /32.08763/
DATA NMFT/1.6447E-4/
DATA PI/ 3.14159265/
DATA RE /2.092460E7/
DATA WE/ 7.27220E-5/
IF (INIT.NE.0) GO TO 20
BETA=1.0/2.350E4
LAT=LATI/DEG
LON=LONI/DEG
GAM=GAMI/DEG
AZ=AZI/DEG
T001=COS(LAT)
T002=SIN(LAT)
T003=COS(LON)
T004=SIN(LON)
T005=COS(GAM)
T006=SIN(GAM)
T007=COS(AZ)
T008=SIN(AZ)
C      FIND INERTIAL COORDINATES
TEMP(1)=T001*T003
TEMP(2)=T001*T004
TEMP(3)=T002
TEMP(6)=T006*T001-T002*T005*T007
TEMP(4)=TEMP(6)*T003-T004*T008*T005
TEMP(5)=TEMP(6)*T004+T003*T008*T005
TEMP(6)=T002*T006+T001*T005*T007
T=RE+H
C      ROOX(I) IS POSITION VECTOR AT BREAKUP
C      VOOX(I) IS VELOCITY VECTOR AT BREAKUP
DO 10 I=1,3
ROOX(I)=T*TEMP(I)
VOOX(I)=VI*TEMP(I+3)
ROX(I)=ROOX(I)
UIX(I)=VOOX(I)/VI
URX(I)=ROOX(I)/T
10  VOX(I)=VOOX(I)
CALL VCTCRP (URX,UIX,UNX)
HSKIP=H+50000.0
DTEST=COS(1.0/DEG)
GO TO 22
20  DO 21 I=1,3
ROX(I)=ROOX(I)
21  VOX(I)=VOOX(I)
22  SK=0

```



```

FLAG=0.0
ALT=H
THDOT=TDI
IF (ABS(THDOT).LT.1.0E-6) THDOT=1.0E-6
DT=4.0
TT=0.0
TMIN=1.0
TMAX=90.0/THDOT
IF (TMAX.GT.16.0) TMAX=16.0
C      START INTEGRATION LOOP
50    CONTINUE
      DO 501 I=1,3
      SRO(I)=ROX(I)
501    SVO(I)=VOX(I)
      STT=TT
      SALT=ALT
502    CONTINUE
      VAX= VOX+WE*ROY
      VAY=VOY-WE*ROX
      VAZ=VOZ
      CALL VCTMAG(VAX,VA)
      CALL VCTMAG(ROX,R)
      DO 52 I=1,3
      U1X(I)=VAX(I)/VA
52    URX(I)=ROX(I)/R
      CALL VCTCRP (U1X,UNX,U3X)
      T=DOT (U1X,UNX)
      T=1.0/SQRT(1.0-T*T)
      DO 54 I=1,3
54    U3X(I)=U3X(I)*T
      CALL VCTCRP (U3X,U1X,U2X)
C      J SUB D
      CJD=EXP(-BETA*(ALT-2.0E5))* .9840E-5/WCDA
      CNY=CJD*VA
      CNZ=CNY
      CNX=2.0*CNY
      VEX=0.0
      VEY=0.0
      CALL VCTMAG (VOX,V)
      VEZ=-R*WE/V
C
      T1=-GSL*RE*RE/(R*R)
      T2=-CJD*VA
      G=-T1
C      GRAVITY ACCELERATION
C      DRAG ACCELERATION
      DO 62 I=1,3
      GOX(I)=URX(I)*T1
      DOX(I)=VAX(I)*T2
62    CONTINUE
      IF (LSD.EQ.0.0 .OR. TT.EQ.0.0) GO TO 509
      THDOT=TDI+TT*CONT*CJD*LSD*VA*VA
      TMAX=90.0/THDOT
      IF (TMAX.GT.16.0) TMAX=16.0

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```

        IF (THDOT.LT.TTHDOT) GO TO 509
        LSD=0.0
        TMAX=16.0
509  CONTINUE
C      STEP SIZE SELECTION
C      IF FIRST STEP OF CASE, DO NOT EXECUTE
        IF (ALT.LT.100000.0) GO TO 550
        IF (FLAG.EQ.0.0) GO TO 550
        KKK=0
510  T1=(THETA+THDOT*(TT+DT/2.0))/DEG
        CALL VCTMAG (LOX,LX)
        CALL VCTMAG (DOX,DX)
        T2=COS(T1)
        T1=SIN(T1)
        T4=THDOT*DT
        T3=CJD*VA*VA*LSD*SIN(T4/DEG)/T4
        DO 511 I=1,3
            T4=U2X(I)*T1+U3X(I)*T2
511  TA(I)=DOX(I)+GOX(I)+(T3*T4)/V
            T1=TT+DT
            CALL PFUN(T1)
            CALL VFUN(T1)
            DO 514 I=1,3
                TEMP(I)=ROX(I)+R*P(I)
514  TEMP(I+3)=VOX(I)+V*FVX(I)
                TEMP(4)=TEMP(4)+TEMP(2)*WE
                TEMP(5)=TEMP(5)-TEMP(1)*WE
                CALL VCTMAG (TEMP,T1)
                CALL VCTMAG (TEMP(4),T2)
                DO 516 I=1,3
                    TEM(I)=TEMP(I)/T1
516  TEM(I+3)=TEMP(I+3)/T2
                T3=EXP(-(T1-RE-2.0E5)*BETA)*.9840E-5/WCDA
                T5=-GSL*RE*RE/(T1*T1)
                T6=-T3*T2
                T7=T3*T2*T2*LSD*SIN(T4/DEG)/T4
                DO 517 I=1,3
517  HA(I)=T5*TEM(I)+T6*TEMP(I+3)
                CALL VCTCRP (TEM(4),UNX,TEM(1))
                T2=DOT(TEM(4),UNX)
                T2=1.0/SQRT(1.0-T2*T2)
                DO 518 I=1,3
518  TEM(I)=TEM(I)*T2
                CALL VCTCRP (TEM(1),TEM(4),TEMP(1))
                T4=(THETA+1.50*DT*THDOT)/DEG
                T3=SIN(T4)
                T4=COS(T4)
                DO 520 I=1,3
520  HA(I)=TA(I)-HA(I)-T7*(TEMP(I)*T3+TEM(I)*T4)
                CALL VCTMAG (TA,T1)
                CALL VCTMAG (HA,T2)
C      T1 IS EVALUATION CRITERION
        T1=T2/T1
C      TEST FOR DOUBLING OF STEP SIZE

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      IF (T1.GE.E1) GO TO 524
      DT=DT*2.0
      KKK=511
      IF (DT.LT.TMAX) GO TO 510
      DT=TMAX
      GO TO 550
C      TEST FOR HALVING OF STEP SIZE
524  IF (T1.LT.E2) GO TO 550
      IF (DT.LE. TMIN) GO TO 550
      DT=DT/2.0
      IF (KKK.EQ.511) GO TO 550
      IF (DT.LT.TMIN) DT=TMIN
      FLAG=0.
      DO 525 I=1,3
      ROX(I)=SSRO(I)
525  VOX(I)=SSVO(I)
      TT=SSTT
      ALT=SSALT
      GO TO 50
C      END OF STEP SIZE SELECTION
550  CONTINUE
      FLAG=511.0
C      CONTINUE INITIALIZATION
      T=(THETA+THDOT*(TT+DT/2.0))/DEG
      T1=SIN(T)
      T2=COS(T)
      DO 56 I=1,3
56  E2X(I)=U2X(I)*T1+U3X(I)*T2
      CALL VCTCRP(U1X,E2X,E3X)
      T= THDOT*DT/DEG
C      ETA PRIME
      ETAP= LSD*SIN(T)/T
C
C      ECI TO BCS AND BCS TO ECI MATRIX SETUP
      DO 58 I=1,3
      EB(1,I)=U1X(I)
      EB(2,I)=E2X(I)+U1X(I)*ETAP*2.0
      EB(3,I)=E3X(I)
      BE(I,1)=U1X(I)-E2X(I)*ETAP*2.0
      BE(I,2)=E2X(I)
58  BE(I,3)=E3X(I)
      T=ETAP*CJD*VA*VA
C      LIFT ACCELERATION
      DO 64 I=1,3
      LOX(I)=E2X(I)*T
      AA(I)=GOX(I)+DOX(I)+LOX(I)
      BB(I)=VOX(I)/R
      CC(I)=AA(I)/(2.0*R)
C      A
      AAA(I)=AA(I)/V
64  CONTINUE
      CALL FUN(BB,BB)
      CALL FUN(CC,CC)
C      A PRIME

```

```

CALL MXMNMP (EB,AAA,AA)
C      B PRIME
CALL MXMNMP (EB,BB,BB)
C      C PRIME
CALL MXMNMP (EB,CC,CC)
C      ALPHA PRIME
C      BETA PRIME
C      GAMMA PRIME
DO 66 I=1,3
  T1=CNX(I)*CNX(I)
  ALP(I)=AA(I)/CNX(I)-BB(I)/T1+(2.0*CC(I))/(T1*CNX(I))
  BTP(I)=BB(I)/CNX(I)-(2.0*CC(I))/T1
66  GMP(I)=CC(I)/CNX(I)
C      ALPHA
CALL MXMNMP (BE,ALP,AL)
C      BETA
CALL MXMNMP (BE,BTP,BT)
C      GAMMA
CALL MXMNMP (BE,GMP,GM)
C
  T1=TT+DT
C      P FUNCTION          EVALUATE P
CALL PFUN(T1)
C      NU FUNCTION          EVALUATE FVX
CALL VFUN(T1)
DO 76 I=1,3
  RIX(I)= ROX(I)+R*P(I)
76  VIX(I)= VOX(I)+V*FVX(I)
CALL VCTMAG(RIX,HI)
C
  HI=HI-RE
  TT=T1
C      CHECK FOR SKIP
IF(HI.GT.HSKIP) GO TO 500
C      CHECK FOR IMPACT
IF (HI.LE.0.) GO TO 600
C      CHECK FOR DROP
TA(1)=VIX+WE*RIY
TA(2)=VIX(2)-WE*RIX
TA(3)=VIX(3)
CALL VCTMAG (TA,T2)
IF ((ALT-HI)/(T2*DT).GT.DTEST) GO TO 560
C      NO DROP,
C      NO IMPACT,  UPDATE VECTORS
DO 86 I=1,3
  SSVO(I)=SVO(I)
  SSRO(I)=SRO(I)
  ROX(I)=RIX(I)
86  VOX(I)=VIX(I)
  SSTT=STT
  SSALT=SALT
  ALT=HI
C      CONTINUE INTEGRATION LOOP
GO TO 50

```

```
C      SKIP CONDITION
500  SK=1
      CR=0.
      DR=0.
      INIT=511
      RETURN
C      DROP
560  CONTINUE
      T3=RE/(RE+HI)
      DO 552 I=1,3
552  RIX(I)=RIX(I)*T3
      TI=TT
      GO TO 701
C      IMPACT
600  TA=TT-DT
      TB=TA+DT/3.0
      TC=TB+DT/3.0
      TD=TT
      TT=TA
      HA=ALT
      HD=HI
      DO 601 I=1,2
      CALL PFUN(TB(I))
      DO 602 J=1,3
602  RIX(J)=ROX(J)+R*P(J)
      CALL VCTMAG (RIX,HI)
601  HB(I)=HI-RE
C      CUBIC INTERPOLATION FOR TIME WHEN H=0
      TI=0.0
      DO 650 I=1,4
      TEMP=1.0
      DO 640 J=1,4
      IF (I.EQ.J) GO TO 640
      TEMP=TEMP*HA(J)/(HA(I)-HA(J))
640  CONTINUE
650  TI=TI-TA(I)*TEMP
C      TI IS IMPACT TIME
      CALL PFUN(TI)
      DO 700 I=1,3
700  RIX(I)=ROX(I)+R*P(I)
701  CONTINUE
C      RIX IS STATE VECTOR AT IMPACT
      CALL VCTMAG (RIX,HI)
C      CALCULATE LATITUDE AND LONGITUDE OF IMPACT
      RFLAT=ASIN (RIZ/HI) *DEG
      RFLON=(ATAN2(RIY,RIX)-WE*TI)*DEG
C      IS THIS SETUP PASS
      IF (INIT.NE.0) GO TO 800
C      YES
      DR=0.0
      CR=0.0
C      SET REFERENCE STATE VECTOR
      DO 750 I=1,3
      REFX(I)=RIX(I)
```

```
      CK1(I)=RIX(I)/HI
750    CK2(I)=REFX(I)-ROOX(I)
      CALL VCTCRP (ROOX,CK2,CK2)
      CALL VCTMAG (CK2,T1)
      DO 752 I=1,3
752    CK2(I)=CK2(I)/T1
      INIT=511
      REFT=TI
      RETURN
C      CALCULATE DR=DOWNRANGE ERROR
C      AND CR=CROSSRANGE ERROR
800    T1=-WE*(TI-REFT)/(2.0*DEG)
      T2=SIN(T1)
      T4=2.0*ABS(T1)
      T5=1.0-T2*T4
      T6=T4*COS(T1)
      U1X(1)=RIX*T5-RIY*T6
      U1X(2)=RIY*T5+RIX*T6
      U1X(3)=RIZ
      CALL VCTMAG (U1X,T3)
      DO 801 I=1,3
801    U1X(I)=U1X(I)/T3
      T1=DOT (U1X,CK2)
      CR=ASIN(T1)*RE*NMFT
      T2=DOT(U1X,CK1)/SQRT(1.0-T1*T1)
      DR= ACOS(T2)*RE*NMFT
      CALL VCTCRP (CK2,CK1,TEMP)
      IF (DOT(U1X,TEMP).LT.0.0) DR=-DR
      INIT=511
      RETURN
      END
```

```
C
SUBROUTINE VFUN(T)
  NU FUNCTION
  COMMON /ACC/ ACC(1)
  COMMON /CONV/ BE
  COMMON /ITER/FVX
  COMMON /STAT/ STAT(1)
  COMMON /TIME/ TT
  EQUIVALENCE (CNX,STAT(16))
  EQUIVALENCE (ALP,ACC(1)),(AL,ACC(10))
  EQUIVALENCE (BT,ACC(13)),(GM,ACC(16))
  DIMENSION A(3),CNX(3),ALP(3),FVX(3)
  DIMENSION AL(3),BT(3),GM(3),BE(3,3)
  DT=T-TT
  DO 200 I=1,3
    A(I)=EXP(-CNX(I)*DT)*ALP(I)
  DO 220 I=1,3
    B=0.0
    DO 210 J=1,3
      B=B+BE(I,J)*A(J)
    FVX(I)=AL(I)+BT(I)*DT+GM(I)*DT*DT-B
  RETURN
END
```

```
C      SUBROUTINE PFUN(TI)
          P FUNCTION
COMMON /ACC/ ACC(1)
COMMON /CONT/ R,V
COMMON /CONV/ BE
COMMON /STAT/ STAT(1)
COMMON /TIME/ TT
COMMON /VECT/ P
EQUIVALENCE (ALP,ACC (1)),(AL ,ACC (10))
EQUIVALENCE (BT ,ACC (13)),(GM ,ACC (16))
EQUIVALENCE (VOX,STAT(7)),(CNX,STAT(16))
DIMENSION A(3),CNX(3),ALP(3),AL(3),BT(3),GM(3)
DIMENSION VOX(3),P(3),BE(3,3)
T=TI-TT
T2=T*T
T3=T2*T
DO 25 J=1,3
25  A(J)=(EXP(-CNX(J)*T)-1.0)*ALP(J)/CNX(J)
DO 30 I=1,3
    B=0.0
DO 28 J=1,3
28  B=BE(I,J)*A(J)+B
    B=(AL(I)+VOX(I)/V)*T+BT(I)*T2/2.0+
1GM(I)*T3/3.0+B
30  P(I)=V*B/R

    RETURN
    END
```



```

C      SUBROUTINE FUN (QI,F)
          F FUNCTION
COMMON /CONT/ CONT(1)
COMMON /CONV/ CONV(1)
COMMON /GRAV/ GRAV(1)
COMMON /STAT/ STAT(1)
EQUIVALENCE (DOX,GRAV(1)), (LOX,GRAV(4))
EQUIVALENCE (GOX,GRAV(7)), (URX,GRAV(10))
EQUIVALENCE (BE ,CONV(1)), (ROX,STAT(4))
EQUIVALENCE (VAX,STAT(10)), (VEX,STAT(13))
EQUIVALENCE (V ,CONT(2)), (VA ,CONT(3))
EQUIVALENCE (CJD,CONT(4)), (BETA,CONT(5))
EQUIVALENCE (G ,CONT(8))
REAL LOX
DIMENSION QI(3),Q(3),F(3),GOX(3),DOX(3),LOX(3)
DIMENSION A(3),BE(3,3)
Q(1)=QI(1)
Q(2)=QI(2)
Q(3)=QI(3)
T1=DOT(URX,Q)*3.0/V
T2=DOT(ROX,Q)*BETA/V
CALL VCTCRP (VEX,Q,A)
T3=DOT(VAX,A)*CJD
DO 20 I=1,3
20  F(I)=-Q(I)*G/V-GOX(I)*T1-(DOX(I)+LOX(I))*
1T2-A(I)*CJD*VA-BE(I,1)*T3
RETURN
END

```

```
C      FUNCTION DOT (A,B)
          VECTOR INNER PRODUCT
          DIMENSION A(3),B(3)
          DOT=A(1)*B(1)+A(2)*B(2)+A(3)*B(3)
          RETURN
          END
```

```
C      SUBROUTINE VCTCRP (A,B,D)
          VECTOR CROSS PRODUCT
          DIMENSION D(3)
          DIMENSION A(3),B(3),C(3)
          C(1)=A(2)*B(3)-A(3)*B(2)
          C(2)=A(3)*B(1)-A(1)*B(3)
          C(3)=A(1)*B(2)-A(2)*B(1)
          D(1)=C(1)
          D(2)=C(2)
          D(3)=C(3)
          RETURN
          END
```

```
C      SUBROUTINE VCTMAG (A,B)
          VECTOR MAGNITUDE
          DIMENSION A(3)
          B=SQRT(DOT(A,A))
          RETURN
          END
```

```
C      SUBROUTINE MXMNMP (A,B,C)
          3X3 MATRIX AND 3X1 VECTOR MULTIPLICATION
          DIMENSION CC(3)
          DIMENSION A(3,3),B(3),C(3)
          DO 200 M=1,3
              DC=0.0
              DO 100 N=1,3
100          DC=A(M,N)*B(N)+DC
200          CC(M)=DC
          C(1)=CC(1)
          C(2)=CC(2)
          C(3)=CC(3)
          RETURN
          END
```

```

SUBROUTINE BETAD (P,XT,NP,ERR)
DIMENSION P(NP),XT(NP)
COMMON /STUFF/ COMN,MAX,MIN,SS,DX,UB,EPS,G,X(3),IRT
REAL MAX,MIN
DATA C120 / 209.43950E-2/, C240/ 418.87900E-2/, RD/ 1.7453292E-2/
C      P - TABLE OF PROBABILITIES
C      XT- RESULTANT TABLE OF X'S
C      G - NU
C      S - SIGMA
C      QUBE(X) = SIGN( ABS(X)**.33333333, X )
C
G= COMN/(MAX-MIN)
C1= (1.-G)/G
XU=1.
IF (SS.EQ. 0.) GO TO 220
S=SS*SS
C
C2=C1+1.
P1=(7.0*S*C2**2-C1)/(S*C2**3)
Q=(16.0*S-1.0)/(S*C2**2)
R=(12.0*S-1.0)/(S*C2**3)
C
SA = (3.*Q - P1**2)/3.
SB = (2.*(P1**3) - 9.*P1*Q + 27.*R)/27.
RAD= (SB**2) / 4. + (SA**3) / 27.
IF ( ABS(SA-SB) .LT. EPS*(ABS(SA) + ABS(SB)) ) RAD=0.
IF (RAD) 100,150,200
C      THREE REAL AND UNEQUAL ROOTS
100 PHI = ACOS( (-SB/2.) / SQRT(-SA**3/27.) )/3.
IRT=3
T= 2.*SQRT(-SA/3.)
X(1)= T*COS(PHI)
X(2)= T*COS( PHI+C120 )
X(3)= T*COS( PHI+C240 )
GO TO 210
C      THREE REAL AND TWO EQUAL ROOTS
150 CONTINUE
IRT=2
A= QUBE( -SB/2. )
X(1)=2.*A
X(2)=-A
X(3)=X(2)
GO TO 210
200 CONTINUE
C      ONE REAL, TWO CONJUGATE COMPLEX ROOTS
IRT=1
A= QUBE( -SB/2. + SQRT(RAD) )
B= QUBE( -SB/2. - SQRT(RAD) )
XU=A+B
X(1)=XU
X(2)=XU
X(3)=XU
210 CONTINUE

```

C                    SET XU TO ROOT CLOSEST TO ZERO

```

T=P1/3.
DO 211 I=1,3
211 X(I)=X(I)-T
   IF(X(1).LE.X(2)) GO TO 140
   XU=X(1)
   X(1)=X(2)
   X(2)=XU
140 IF(X(2).LE.X(3)) GO TO 141
   XU=X(2)
   X(2)=X(3)
   X(3)=XU
141 DO 142 I=1,3
   IF(X(I).LT.0.0) GO TO 142
   XU=X(I)
   GO TO 143
142 CONTINUE
   ERR=1.0
   RETURN
143 IF(ABS(XU).LE.UB) GO TO 220
   ERR=1.
   RETURN
220 CONTINUE
   YU=XU*C1

```

C                    INTEGRATE F(X)

```

XT(1)=0.
XT(NP)= 1.
A=XU+YU+2.0
A=GAMMA(A)/(GAMMA(XU+1.0)*GAMMA(YU+1.0))
XSP=0.
XI=0.
SUM=0.
SUMP=0.
KP=NP-1
KKK=0
KS=2
310 CONTINUE
   XSP=XI
   XI=XI+DX
   IF (XI .LE. 1.) GO TO 320
   XI=1.
   KKK=KKK+1
   IF(KKK.LT.100) GO TO 320
   ERR=3.0
   GO TO 400
320 CONTINUE
   SUMP=SUM
   SUM = SUM + (A * (XI**XU)*(1.-XI)**YU) * DX
330 CONTINUE
   IF (SUM .LT. P(KS)) GO TO 310

```

C                    INTERPOLATE LINEARLY TO DETERMINE XT

```

340 CONTINUE
   XT(KS) = ( P(KS)-SUMP ) * ( XI-XSP )/( SUM-SUMP) + XSP
   XTEST=XT(KS)

```

```
PTEST=SUMP+(A*(XTEST**XU)*(1.0-XTEST)**YU)*DX
IF(ABS(P(KS)-PTEST).LE.0.001) GO TO 341
XI=XSP
SUM=SUMP
DX=0.5*DX
GO TO 310
341 KS=KS+1
IF(KS.LE.KP) GO TO 330
400 CONTINUE
IF (ERR .EQ. 0.) RETURN
WRITE(3,900) XU,YU
900 FORMAT(1H1,10X,25HBETA DISTRIBUTION FOR L/D/ 1H0,
14H A =F8.4,4H B =F8.4)
WRITE (3,910) (KS,P(KS),XT(KS),KS=1,NP)
910 FORMAT(1H , I4, 3H P=, F10.6,      3H X=, F10.6)
RETURN
END
```

```

SUBROUTINE RN2S(A,L)
C  RW RN2S  NORMAL RANDOM NUMBER GENERATOR
C  THE PURPOSE OF THIS ROUTINE IS TO GENERATE INDEPENDENT RANDOM
C  NUMBERS, EACH NORMALLY DISTRIBUTED WITH MEAN ZERO AND STANDARD
C  DEVIATION UNITY, IN FLOATING POINT FORM.
C  WHERE  A  IS THE LOCATION OF THE RESULTING FL-PT.
C  RANDOM NUMBER.
C  L  IS THE LOCATION OF A 12 DIGIT OCTAL NUMBER,
C  INITIALLY A FIXED POINT OCTAL (1).

EQUIVALENCE (AL,LL)
DATA I/30517578125 /, J/037777777777777/
DATA LL/1/, X2/0.0/
IF ( L .EQ. 0) GO TO 10
LL = L
10 IF( X2 .EQ. 0.0) GO TO 20
A = X2
X2 = 0.0
RETURN
20 ASSIGN 21 TO K
GO TO 100
21 U1 = U
ASSIGN 22 TO K
GO TO 100
22 U2 = U
C  GENERATE  NORMAL RANDON NUMBER
A1 = SORT(-2.0 * ALOG(U1))
A2 = 6.2831852 * U2
C  X2 = (-2.0 LOG(U1))* (1/2)  SIN ( 2 PI  U2)
X2 = A1 * SIN(A2)
C  X1 = (-2.0 LOG(U1))* (1/2)  SIN ( 2 PI  U2)
A = A1 * COS(A2)
L = LL
RETURN
100 LL = I* LL
C  THE FOLLOWING STATEMENT WAS MADE FOR COMPATIBILITY
AL = AND(LL,J)
U = FLOAT(LL/256)/ 134217728.
GO TO K,(21,22)
END

```

```
      SUBROUTINE RDM1(L,U)
C      RW RDM1 UNIFORM RANDOM NUMBERS
C      THE PURPOSE OF THIS ROUTINE IS TO GENERATE UNIFORMLY
C      DISTRIBUTED PSEUDO RANDOM NUMBERS.
C      WHERE LL IS THE LOCATION OF A 12 DIGIT OCTAL NUMBER
C      INITIALLY A FIXED POINT OCTAL (1).
C      U IS THE UNIFORMLY DISTRIBUTED PSEUDO RANDOM NUMBER
      EQUIVALENCE (AL,LL)
      DATA I/30517578125/, J/03777777777777/
      LL =L
      IF(LL .EQ. 0) LL =1
      LL = I* LL
      AL = AND(LL,J)
C      THE ABOVE STATEMENT WAS MADE FOR COMPATIBILITY
      U = FLOAT(LL/256)/ 134217728.
      L = LL
      RETURN
      END
```

```

SUBROUTINE FCOMP (X,F,P,IBLEW)
DIMENSION X(3),F(3),P(3,3)
COMMON / SOX / FLG1,FLG2,C1,C2,C3,C4,C5,C6,A,B,C,IDER
IBLEW=0
F(1) = (X(1) - X(2) +C6*X(3)) - C6*A
F(2) = (X(1)**2 + X(2)**2 + 2.*X(3)**2)
*   + (C3*X(3)*X(1) + C4*X(3)*X(2)) - 2.*B
C
F(3) = (X(1)**3 - X(2)**3 + C1*X(3)**3)
*   + (C2*X(3)*X(1)**2 + C2*X(3)*X(2)**2)
*   + (C5*(X(1)-X(2))*X(3)**2) - C1*C
FN = F(1)**2 + F(2)**2 + F(3)**2
IF (FLG1.NE. 0.) WRITE(3,900) (X(I),I=1,3),(F(I),I=1,3),FN
900 FORMAT(1H , 2HX=, 3E17.8, 3H F=, 3E17.8,8H NORM F=, E17.8)
IF (IDER.EQ. 0) RETURN
P(1,1) = 1.
P(1,2) = -1.
P(1,3) = C6
C
P(2,1) = 2.*X(1) + C3*X(3)
P(2,2) = 2.*X(2) + C4*X(3)
P(2,3) = 4.*X(3) + C3*X(1) + C4*X(2)
C
P(3,1) = 3.*X(1)**2 + 2.*C2*X(3)*X(1) + C5*X(3)**2
P(3,2) = -3.*X(2)**2 + 2.*C2*X(3)*X(2) - C5*X(3)**2
C
P(3,3) = 3.*C1*X(3)**2 + C2*X(1)**2 + C2*X(2)**2
*   + 2.*C5*(X(1)-X(2))*X(3)
IF (FLG2.NE. 0.) WRITE(3,901) ((P(I,J),J=1,3),I=1,3)
901 FORMAT(1H ,2HP= , 3E17.8/ (3X,3E17.8) )
RETURN
END

```



```
FUNCTION GAMMA(XX)
  IF (XX - 57.0) 6,6,4
4  WRITE (3,1)
1  FORMAT (40H1 ERROR IN GAMMA FUNCTION - SIGNING OFF )
  STOP
6  X = XX
  ERR = 1.0E-6
  IER = 0
  GX = 1.0
  IF (X - 2.0) 50,50,15
10 IF (X - 2.0) 110,110,15
15 X = X - 1.0
  GX = GX * X
  GO TO 10
50 IF (X - 1.0) 60,120,110
60 IF (X - ERR) 62,62,80
62 Y = FLOAT(INT(X)) - X
  IF (ABS(Y) - ERR) 130,130,64
64 IF (1.0 - Y - ERR) 130,130,70
70 IF (X - 1.0) 80,80,110
80 GX = GX / X
  X=X+1.0
  GO TO 70
110 Y = X - 1.0
  GY = 1.0 + Y * (-0.5771017 + Y * (+0.9858540 + Y * (-0.8764218 + Y
1 * (+ 0.83282124 + Y * (- 0.5684729 + Y * (+0.2548205 + Y * (-0.051
249930))))))
  GAMMA = GX * GY
120 RETURN
130 GO TO 4
  END
```

```

SUBROUTINE BEGS(X,H,IBNDS,BNDS,MX,NY,
1 MAXIT,IDEV,IFIN,IV,EPS,S,FCALC,NIT,F,BSST)
  DIMENSION S(1),X(1),H(1),BNDS(1),IV(1),F(1)
C
  AB(P)=ABS(P)
9005 FORMAT(20H ***SUM OF F(I)**2=E16.7)
9010 FORMAT(7H0 X=7E16.7/(7X,7E16.7))
9015 FORMAT(7H F=7E16.7/(7X,7E16.7))
9020 FORMAT(20H SUM OF F(I)**2=E16.7)
9025 FORMAT ( 4H0 X(I2,15H) PERTURBED BY E11.4)
C TO CONVERT TO DOUBLE PRECISION, REMOVE THE
C ABOVE 6 CARDS AND REMOVE THE C FROM
C COLUMN 1 OF THE FOLLOWING 8 CARDS
C DOUBLE PRECISION X,H,BNDS,S,F,BSST,BST,BF,
C 1 P,SF,A1,T,SUS,SUP
C AB(P)=DABS(P)
C9005 FORMAT(20H ***SUM OF F(I)**2=D27.16)
C9010 FORMAT(7H0 X=3D27.16/(7X,3D27.16))
C9015 FORMAT(7H F=3D27.16/(7X,3D27.16))
C9020 FORMAT(20H SUM OF F(I)**2=D27.16)
C9025 FORMAT(4H0 X(I2,15H) PERTURBED BY D27.16)
C
C RENAME INPUT ITEMS MX,NY,IDEV.
  M=MX
  N=NY
  EPSL=ABS(EPS)
  IDER=IDEV
C TEST IF TOLERANCE,EPSL, IS ZERO.
  IF(EPSL)20,10,20
C SUBSTITUTE REASONABLE VALUE FOR EPSL.
  10 EPSL=1.E-5
C INITIALIZE ITERATION COUNTER,NIT = 0. INITIALIZE NO. OF COMPONENTS
C TO BE REGARDED IN PERTURBATION OPERATION, IP = 0.
  20 NIT=0
  IP=0
C EVALUATE FUNCTION OF GUESS POINT, F(X).
  CALL FCALC(X,F,S(1),IBLEW)
C TEST IF GUESS POINT GOOD.
  IF(IBLEW)670,40,670
C COMPUTE NORM SQUARED,BF, OF FUNCTION AT GUESS POINT.
  40 BF=0.
  DO 50 I=1,N
  50 BF=BF+F(I)**2
C INITIALIZE BEST VALUE OF NORM SQUARED,BST.
  BST=BF
C TEST IF FINISHING PROCEDURE ONLY IS TO BE USED.
  IF(IFIN)900,60,900
  60 IF(BST.EQ.0.) GO TO 670
C ESTABLISH CONSTRAINT AND PERTURBATION VECTORS ACCORDING TO VECTOR
C INTEGER CODES ,IV(I).
  DO 150 I=1,M
C TEST VECTOR OF INTEGERS FOR NON-ZERO COMPONENTS,I.E. DISREGARD
C CORRESPONDING COMPONENTS OF X IN ITERATION PROCEDURE

```

```

      IF(IV(I))150,70,150
70  IP=IP+1
C   TEST VECTOR OF CONSTRAINTS FOR ZERO COMPONENTS.
      IF(BNDS(I))100,90,100
C   RESET I-TH COMPONENT IF INITIALLY ZERO.
90  BNDS(IP)=10.0
      GO TO 110
100 BNDS(IP)=BNDS(I)
C   TEST FOR NULL COORDINATE IN PERTURBATION VECTOR-IF ZERO THEN RESET
110 IF(H(I))150,120,150
120 IF(X(I))130,140,130
130 H(I)=.01*X(I)
      GO TO 150
140 H(I)=.001
150 CONTINUE
C   DEFINE INDEX VALUES FOR TEMPORARY STORAGE ARRAY S.
      JJ=IP*IP
      JPFF=N*IP
      JPX=JPFF+N
      JY=JPX+JJ
      JAZ=JY+IP
      JW=JAZ+IP
      JQ=JW+IP
      JATA=JQ+JJ
      JAR=JATA+((IP+1)*(IP+2))/2
      JV=JAR+((IP+2)*(IP+3))/2
C   INITIALIZE BEST F IN S ARRAY-- S(MN+1),...,S(MN+N)
      DO 170 I=1,N
      JJ=JPFF+I
170  S(JJ)=-F(I)
C   TEST IF USING TANGENT OR SECANT METHOD.
      IF(IDER)510,200,510
C   IF USING SECANT METHOD, THEN COMPUTE NECESSARY MATRICES APPROXIMATING
C   MATRIX OF PARTIALS, BY CONSTRUCTING M INDEPENDENT POINTS LOCALLY
C   SURROUNDING X AND USING THESE M+1 POINTS TO DEFINE A HYPERPLANE
C   APPROACHING THE ACTUAL TANGENT PLANE AT X --X IS UPDATED AS NEEDED.
C   PERTURB COMPONENTS OF X AND EVALUATE F SUCCESSIVELY. MAINTAIN BEST
C   POINT IN X. UPDATE MINIMAL VALUE,BST, AS REQUIRED. OUTCOME WILL BE
C   M PERTURBED POINTS IN S(NM+N+1),...,S(NM+N+M**2),AND CORRESPONDING
C   FUNCTION VALUES IN S(1),...,S(MN). BEST PT. IS X,BEST FUNCTION OF
C   THIS X IS IN S(MN+1),...,S(MN+N).
200  K=0
      JD=0
      DO 430 I=1,M
C   SHOULD I-TH COMPONENT OF X BE PERTURBED.
      IF(IV(I))430,210,430
210  K=K+1
C   PERTURB IT NO LESS THAN (10**(-6))* X(I).
      A1=1.E-6*AB(X(I))
      IF(AB(H(I))-A1) 220,220,230
220  H(I)=SIGN(A1,H(I))
C   SAVE X(I) TEMPORARILY.
230  P=X(I)
C   PERTURB X(I) BY H(I).

```

```

240 X(I)=H(I)+P
C   COMPUTE F FOR NEW POINT.
    CALL FCALC(X,F,S(1),IBLEW)
C   TEST IF POINT IS GOOD. IF NOT, REVERSE H(I),HALVE, AND TRY AGAIN.
    IF(IBLEW)280,250,280
C   COMPUTE NORM SQUARED FOR NEW POINT X.
250 BF=0.
    DO 260 J=1,N
260 BF=BF+F(J)**2
C   IF F**2 TOO LARGE, HALVE STEP AND REPEAT.
    IF(BF-1.E36)290,280,280
280 H(I)=-H(I)/2.0
    GO TO 240
C   UPDATE STEP SIZE AND DIRECTION DEPENDING ON SIGNED CHANGE IN F**2.
C   UP STEP SIZE BY 5 IF RELATIVE CHANGE IN F**2 IS VERY SMALL.
C   DIRECTION OF THIS CHANGE IS TOWARD SMALLEST VALUE OF BF,BST.
290 IF(AB((BF-BST)/BST)-1.E-7) 300,300,310
300 H(I)=SIGN(5.0*H(I),(BST-BF)*H(I))
    GO TO 360
C   IS NEW F BETTER.
310 IF(BF-BST)320,320,340
C   NEW F IS BETTER. IF RELATIVE CHANGE IN F**2 IS LESS THAN .5
C   THEN UP STEP SIZE BY 5.
320 IF((BST-BF)/BST-.5)330,330,360
330 H(I)=5.0*H(I)
    GO TO 360
C   NEWFNOT BETTER, REVERSE STEP DIRECTION.
340 H(I)=-H(I)
C   IF RELATIVE CHANGE IN F**2 IS GREATER THAN .5 THEN REDUCE STEP
C   SIZE BY 1/5.
    IF((BF-BST)/BST-.5)360,360,350
350 H(I)=H(I)/5.0
C   DEFINE START INDEX IN S ARRAY FOR STORAGE OF SUCCESSIVE COMPONENTS
C   OF X WHICH ARE CONSIDERED IN ITERATIVE PROCEDURE.
360 JZ=JPX+(K-1)*IP
C   SET APPROPRIATE ENTRIES IN S VECTOR TO ABOVE X COMPONENTS.
    K1=0
    DO 380 J=1,M
    IF(IV(J))380,370,380
370 K1=K1+1
    JJ=JZ+K1
    S(JJ)=X(J)
380 CONTINUE
C   IS NEW F BETTER. THIS QUESTION IS ASKED TO DETERMINE WHETHER
C   LAST BEST POINT SHOULD BE UPDATED.
    IF(BF-BST)390,390,410
C   NEW F IS BETTER.
390 JZ=JZ+K
C   PUT PREVIOUS X(I) IN S ARRAY.
    S(JZ)=P
    DO 400 J=1,N
    JD=JD+1
    JK=JPFF+J
C   STORE PREVIOUS FUNCTION VALUE IN APPROPRIATE

```

```

C      SECTION OF S(1),...,S(MN).
      S(JD)=-S(JK)
C      STORE NEW FUNCTION VALUE IN S(MN+1),...,S(MN+N).
400    S(JK)=-F(J)
      BST=BF
      IF(BST.EQ.0.) GO TO 650
      GO TO 430
C      NEWFNOT BETTER. SET APPROPRIATE SECTION OF S(1),...,S(MN) TO
C      NEW FUNCTION VALUE.
410    DO 420 J=1,N
      JD=JD+1
420    S(JD)=F(J)
      X(I)=P
C      REPEAT FOR MORE COMPONENTS.
430    CONTINUE
C      HAVE SET OF PERTURBED POINTS, AND A BEST POINT. COMPUTE P,Q-MATRICES
C      USED IN SECANT METHOD.
440    K=0
      K1=0
      DO 480 I=1,IP
C      COMPUTE POINT DIFFERENCES FOR Q-MATRIX,
C      S(MN+N+1),...,S(MN+N+M**2).
      DO 460 J=1,M
      IF(IV(J))460,450,460
450    K=K+1
      IX=JPX+K
      IQ=JQ+K
      S(IQ)=S(IX)-X(J)
460    CONTINUE
C      COMPUTE FUNCTION DIFFERENCES IN P-MATRIX,S(1),...,S(MN)
      DO 470 J=1,N
      IPF=JPFF+J
      K1=K1+1
470    S(K1)=S(K1)+S(IPF)
480    CONTINUE
      JON=0
      IRX=0
      IRV=JV
C      DETERMINE DX= ITERATIVE CHANGE IN X, FOR SECANT METHOD.
C      SOLVE PY = -F FOR Y.
490    CALL LEGS(S(1),S(JY+1),BNDS,N,IP,N,IP,
      1S(JATA+1),S(JAR+1),T,SUS,SUP,IBNDS,0,0,0,0,0)
C      COMPUTE DX = QY. STORE IN S(NM+N+M**2+M) SUBVECTOR.
      DO 500 I=1,IP
      IZ=JAZ+I
      S(IZ)=0.
      DO 500 J=1,IP
      IQ=JQ+(J-1)*IP+I
      IY=JY+J
500    S(IZ)=S(IZ)+S(IQ)*S(IY)
C      UPDATE MATRIX ITERATION COUNT FOR THESE P,Q.
      JON=JON+1
      GO TO 520
C      DETERMINE DX DIRECTLY, IF USING TANGENT METHOD, FROM A(DX) = -F ,

```

```

C WHERE A IS MATRIX OF PARTIALS STORED IN S(1),...,S(MN) BY SUBROUTINE
C FCALC. STORE DX IN S(NM+N+M**2+M) SUBVECTOR.
510 CALL LEGS(S(1),S(JAZ+1),BNDS,N,IP,N,IP,
      1S(JATA+1),S(JAR+1),T,SUS,SUP,IBNDS,0,0,0,0,0)
520 I=0
      DO 540 K=1,M
      IF(IV(K))540,530,540
530 I=I+1
      IW=JW+I
      IZ=JAZ+I
C SAVE PREVIOUS X,BEFORE THIS LAST MATRIX ITERATION,IN S(NM+N+M**2+2M) S
C SUB-VECTOR.
      S(IW)=X(K)
C COMPUTE NEW X FROM DX AND OLD X.
      X(K)=S(IW)+S(IZ)
540 CONTINUE
C UP ITERATION COUNT BY 1.
      NIT=NIT+1
      IF(IDER)550,570,550
C SAVE LAST POINT PARTIALS,IF USING TANGENT METHOD. NOTE--A SIMILAR THIN
C WAS DONE FOR Q-MATRIX WHEN USING SECANT METHOD.
550 DO 560 K=1,JPFF
      IQ=JV+K
560 S(IQ)=S(K)
C COMPUTE NEW F AND F**2.
570 CALL FCALC(X,F,S(1),IBLEW)
      BF=0.
      DO 580 I=1,N
580 BF=BF+F(I)**2
      GO TO 680
C FINAL SEQUENCE OF STATEMENTS ENDING PROGRAM.
C TEST IF PRESENT NORM SQUARED BETTER THAN LAST.
590 IF(BF-BST)640,640,600
C RESET BEST X.
600 DO 620 I=1,M
      IF(IV(I))620,610,620
610 JW=JW+1
      X(I)=S(JW)
620 CONTINUE
C SET FUNCTION F TO LAST BEST VALUE.
      DO 630 I=1,N
      JPFF=JPFF+1
630 F(I)=-S(JPFF)
      GO TO 650
C UPDATE BEST F**2.
640 BST=BF
C NULL OUT CONSTRAINT VECTOR.
650 DO 660 J=1,M
      H(J)=0.0
660 BNDS(J)=0.0
670 BSST=BST
      RETURN
C
C

```

```
680 K=0
C IS POINT GOOD.
    IF(IBLEW)690,700,690
C TEST NO.OF ITERATIONS.
690 IF(MAXIT-NIT)600,600,840
700 DO 720 I=1,M
    IF(IV(I))720,710,720
710 K=K+1
    IZ=JAZ+K
C PERFORM RELATIVE CONVERGENCE TEST.
    IF(AB(S(IZ)).GT.AB(X(I)*EPSL)) GO TO 730
720 CONTINUE
    GO TO 590
730 IF(MAXIT-NIT)590,590,740
C IS NEW F BETTER.
740 IF(BF-BST)750,750,840
C NEW F IS BETTER, DOUBLE VALUES IN CONSTRAINT VECTOR.
750 DO 760 K=1,IP
760 BNDS(K)=BNDS(K)*2.0
C UPDATE BEST NORM SQUARED VALUE.
    BST=BF
C IF USING TANGENT METHOD THEN UPDATE BEST F IN
C S ARRAY, I.E., UPDATE CONSTANT MATRIX
    IF(IDER)820,770,820
C UPDATE LAST BEST X--FROM S(NM+N+M**2+2M) TO S(NM+N) SUBVECTOR SECTION.
770 DO 780 I=1,IP
    IRX=IRX+1
    JJ=JPX+IRX
    IW=JW+I
780 S(JJ)=S(IW)
    DO 790 I=1,N
    IRV=IRV+1
    IFS=JPFF+I
C SAVE LAST BEST F --FROM S(NM+1) TO OTHER HIGH INDEXED SECTION.
    S(IRV)=-S(IFS)
C UPDATE BEST F -- TO S(NM+1) SUBVECTOR.
790 S(IFS)=-F(I)
C TEST TO SEE IF P,Q NEED BE UPDATED. IF NO, THEN PERFORM ANOTHER SECANT
C ITERATION.
    IF(JON-IP)490,800,800
C UPDATE S(1),...,S(MN) TO PAST BEST FUNCTION VALUES. TRANSFER TO SECTIO
C WHICH UPDATES P,Q MATRICES.
800 K=0
    DO 810 I=1,N
    DO 810 J=1,IP
    K=K+1
    IRV=JV+K
810 S(K)=S(IRV)
    GO TO 440
820 DO 830 I=1,N
    J=JPFF+I
830 S(J)=-F(I)
    GO TO 510
C NEW F NOT BETTER.
```

```

840 IF(IDER) 845,847,845
845 IF(IBNDS.EQ.0) GO TO 510
847 I=0
      DO 860 K=1,M
      IF(IV(K))860,850,860
850 I=I+1
C REDUCE CONSTRAINT VECTOR BY 1/5.
      BNDS(I)=BNDS(I)/5.0
      IW=JW+I
      X(K)=S(IW)
860 CONTINUE
C RESET FUNCTION F TO LAST BEST VALUES IN S(NM+1) SUBVECTOR.
      DO 870 K=1,N
      JJ=JPFF+K
870 F(K)=-S(JJ)
      BF=BST
C TRANSFER TO SECTION FOR ANOTHER ATTEMPT AT COORDINATE STEPPING,IF
C USING SECANT METHOD.
      IF(IDER)880,875,880
875 IF(EPS.GE.0.) GO TO 200
      WRITE(3,8995) JON,NIT
8995 FORMAT(45H NORM SQUARED WORSE THAN PREVIOUS VALUE AFTER,
1 I4,26H CONSTANT SLOPE ITERATIONS,10X,
2 17HTOTAL ITERATIONS=I3)
      GO TO 200
C RESET COEF. MATRIX TO PREVIOUS VALUE, IF USING TANGENT METHOD.
880 DO 890 I=1,JPFF
      IQ=JV+I
890 S(I)=S(IQ)
C TRANSFER TO AREA FOR ANOTHER TANGENT ITERATION, WITH THE REDUCED
C CONSTRAINT VECTOR.
      GO TO 510
C START FINISHING PROCEDURE TO TEST WHETHER INPUT X IS MINIMAL.
900 JPFF=M*N
      JW=JPFF+N
      JZ=JW+M
      WRITE (3,9000)
9000 FORMAT (44H0 FINISHING PROCEDURE WITH FOLLOWING NOMINAL)
      WRITE (3,9010)(X(IPR),IPR=1,M)
      WRITE (3,9015)(F(IPR),IPR=1,N)
      IF(BF-BST)920,920,930
920 WRITE (3,9005)BF
      GO TO 940
930 WRITE (3,9020)BF
940 DO 1040 I=1,M
      IF(IV(I))1040,950,1040
950 IF(H(I))970,960,970
960 H(I)=EPSL*X(I)
970 P=X(I)
C PERTURB I-TH COMPONENT,X(I), +H(I) AND -H(I), FOR EACH I. LOOK FOR
C SMALLER VALUES IN F**2 AND SAVE ACCORDINGLY.
C TRANSFER TO PROGRAM RETURN.
      DO 1030 J=1,2
      X(I)=P+H(I)

```



```
CALL FCALC(X,S(JZ+1),S,IBLEW)
SF=0.
DO 980 K=1,N
  IZ=JZ+K
  980 SF=SF+S(IZ)**2
    WRITE (3,9025)I,H(I)
    WRITE (3,9010)(X(K),K=1,M)
    WRITE (3,9015)(S(K),K=JAR,JATA)
    JAR=JZ+1
    JATA=JZ+N
    IF(BST-SF)1020,990,990
  990 WRITE (3,9005)SF
    DO 1000 JJ=1,M
      IW=JJ+JW
      1000 S(IW)=X(JJ)
        DO 1010 JJ=1,N
          IZ=JZ+JJ
          IPF=JPFF+JJ
          1010 S(IPF)=-S(IZ)
            BST=SF
            GO TO 1030
        1020 WRITE (3,9020)SF
        1030 H(I)=-H(I)
          X(I)=P
        1040 CONTINUE
          GO TO 590
        END
```

```

      SUBROUTINE LEGS(AB,DPAR,BNDS,M,N1,MD,ND,ATA,R,Z,
      XSUS,SUSP,I1,I2,I3,I4,I5,IDLE)
C REMOVING THE C FROM THE NEXT TWO CARDS MAKES LEGS DOUBLE PRECISION
C   DOUBLE PRECISION AB,DPAR,BNDS,ATA,R,Z,SUS,SUSP,D1,D2,D
C   1,E1,E2,H,HAL,RHI,RHV,S1,S,SS,X1,X2,X3,X,Y1,Y2,Y3,Y,X1AL,TP
      DIMENSION AB(2),DPAR(2),BNDS(2),ATA(2),R(2),IDLE(2)

C COUNT THE NUMBER OF DELETIONS

      NIDLE=0
      J=1
      1 IF(IDLE(J))3,3,2
      2 NIDLE=NIDLE+1
      J=J+2
      IF(J-2*M)1,1,3

C SET UP COUNTERS

      3 N=N1
      N2=N+1
      IQ=(N*N2)/2
      IP=(N2*(N2+1))/2

C BRANCH ON I3

C   I3 LESS THAN ZERO -- COMPUTE ATA AND ADD IT TO CONTENTS OF ATA
C   I3 EQUAL TO ZERO  -- COMPUTE ATA AND PUT IN CLEARED ATA
C   I3 GREATER THAN ZERO -- ATA CALCULATED BEFORE ENTRY

      IF(I3)6,4,14
      4 DO 5 I=1,IP
      5 ATA(I)=0.
      6 DO 13 K=1,M
      IF(NIDLE)10,10,7

C ROW DELETOR SECTION

      7 DO 9 J=1,NIDLE
      IS=2*J
      IF(K-IDLE(IS-1))9,13,8
      8 IF(K-IDLE(IS))13,13,9
      9 CONTINUE

C COMPUTE ATA

      10 L=1
      LI=K
      DO 12 I=1,N2
      LJ=LI
      DO 11 J=I,N2
      ATA(L)=ATA(L)+AB(LI)*AB(LJ)

```

```
L=L+1
11 LJ=LJ+MD
12 LI=LI+MD
13 CONTINUE
```

C BRANCH ON I5

```
C      I5 EQUAL TO ZERO      -- CONTINUE
C      I5 NOT EQUAL TO ZERO -- EXIT
```

```
IF(I5)82,14,82
```

C BRANCH ON I2

```
C      I2 EQUAL TO ZERO      -- SOLVE FOR X
C      I2 NOT EQUAL TO ZERO -- DO NOT SOLVE FOR X
```

```
14 IF(I2)15,17,15
15 DO 16 I=1,N
16 DPAR(I)=BNDS(I)
   X=1.
   GO TO 71
```

C BRANCH ON I1

```
C      I1 EQUAL TO ZERO      -- NO BOUNDS IN SOLVING FOR X
C      I1 NOT EQUAL TO ZERO -- BOUNDS USED IN SOLVING FOR X
```

```
17 IF(I1)20,18,20
18 DO 19 I=1,N
19 BNDS(I)=-1.
```

C INITIALIZING FOR ITERATION

```
20 RHV=.0001
   RHI=.2
   E1=.1
   E2=.2
   IMAX=20
   ICT=0
   X=0.
   IF=1
```

C FIND UNBOUNDED SOLUTION

```
GO TO 47
```

C IF CONSTRAINTS SATISFIED,EXIT ITERATION

```

21 IF(Y-E1)71,71,22
C GET FIRST ESTIMATE FOR ITERATION
22 H=0.
   KT=1
   KL=N2
   IF=2
   K=KT+KL-1
   HAL=0.0
   DO 28 I=1,N
     IF (BNDS(I)) 27,27,23
23   X1=DABS(ATA(K))
     X1=BNDS(I)**2*(X1/BNDS(I)-ATA(KT))
     X1AL=ATA(KT)*BNDS(I)**2*RHV
     IF(X1AL-HAL)25,25,24
24   HAL=X1AL
25   IF(X1-H)27,27,26
26   H=X1
27   KT=KT+KL
     KL=KL-1
28   K=K+KL
     IF(H)29,29,30
29   H=HAL
C SET X1=FIRST ESTIMATE
30 X1=X
   Y1=Y
   X=X+H
   GO TO 47
31 IF(Y-E1)33,33,32
C X IS TOO SMALL INCREASE AND TRY AGAIN
32 H=10.*H
   GO TO 30
C SOLUTION IS BETWEEN X1 AND X.
C IF X IS GOOD ENOUGH, EXIT ITERATION
33 IF(Y+E2)34,71,71
34 X2=X
   Y2=Y
   IF=3
C SOLUTION IS BETWEEN X1 AND X2. TRY A POINT IN BETWEEN.
35 X=(1.-RHI)*X1+RHI*X2
   IF=3
   GO TO 47
36 IF(Y-E1)37,37,39
C IF X IS GOOD ENOUGH, EXIT ITERATION

```

```
37 IF(Y+E1)38,71,71
C SOLUTION IS BETWEEN X1 AND X.

38 X3=X2
Y3=Y2
X2=X
Y2=Y

C SOLUTION IS BETWEEN X1 AND X2. X3 BIGGER THAN X2
GO TO 40

C SOLUTION IS BETWEEN X AND X2

39 X3=X1
Y3=Y1
X1=X
Y1=Y

C SOLUTION IS BETWEEN X1 AND X2. X3 LESS THAN X1
40 D1=Y2-Y1

C DO INVERSE QUADRATIC INTERPOLATION TO GET NEXT POINT
D2=Y3-Y2
D=Y3-Y1
X=0.
TP=D1*D
IF(TP)401,402,401
401 X=X+(X1*Y2*Y3)/TP
402 TP=D1*D2
IF(TP)403,404,403
403 X=X-(X2*Y1*Y3)/TP
404 TP=D*D2
IF(TP)405,406,405
405 X=X+(X3*Y1*Y2)/TP
406 CONTINUE

C IF INTERPOLATED POINT IS OUTSIDE RANGE (X1,X2),
C TRY A NEW POINT BETWEEN X1 AND X2
IF(X-X2)41,35,35
41 IF(X-X1)35,35,42

C INTERPOLATED POINT IS WITHIN RANGE (X1,X2)
42 IF=4
GO TO 47

C IF X IS GOOD ENOUGH, EXIT ITERATION
```

```
43 IF(Y-E1)44,44,46
44 IF(Y+E2)45,71,71
45 X2=X
```

C SOLUTION IS BETWEEN X1 AND NEW X2

```
Y2=Y
GO TO 35
46 X1=X
Y1=Y
```

C SOLUTION IS BETWEEN NEW X1 AND X2

```
GO TO 35
```

C SOLVING THE LINEAR SYSTEM  
C DECOMPOSE X SUBMATRIX

```
47 R(1)=-1.
R(IP+1)=0.
L=1
IF(BNDS(1))49,50,48
48 R(IP+1)=X/BNDS(1)**2
```

C COMPUTE FIRST ELEMENT OF D.

```
49 R(IP+1)=ATA(1)+R(IP+1)
50 DO 62 K=1,N
```

C DECOMPOSE (K+1)X(K+1) SUBMATRIX

```
IF(K-N)51,53,53
51 IF(BNDS(K+1))53,52,53
52 K1=IP+K+1
R(K1)=0.
GO TO 61
53 KL=1
DO 55 J=1,K
KM=K+1
KT=N
S=0.
DO 54 I=1,J
S=S+R(KL)*ATA(KM)
KM=KM+KT
KT=KT-1
54 KL=KL+1
K1=L+J
K2=IP+J
R(K1)=0.
IF(R(K2))541,55,541
541 R(K1)=S/R(K2)
55 CONTINUE
KL=0
DO 57 J=1,K
```

```
KL1=KL+J
S=0.
DO 56 I=J,K
K1=L+I
S=S+R(KL1)*R(K1)
56 KL1=KL1+I
K1=L+J
KL=KL+J
57 R(K1)=S
KL=K+1
KT=N
S=0.
DO 58 J=1,K
K1=L+J
S=S+R(K1)*ATA(KL)
KL=KL+KT
58 KT=KT-1
K1=IP+K+1
R(K1)=ATA(KL)-S
IF(K-N)59,61,61
59 IF(BNDS(K+1))61,61,60
60 R(K1)=R(K1)+X/(BNDS(K+1))*2
61 L=L+K+1
R(L)=-1.
62 CONTINUE
GO TO(63,63,63,63,79),IF
63 DO 64 I=1,N
K1=IQ+I
64 DPAR(I)=R(K1)
ICT=ICT+1
IF(ICT-IMAX)65,71,71
65 S=0.
DO 67 I=1,N
IF(BNDS(I))67,67,66
66 S=S+(DPAR(I)/BNDS(I))*2
67 CONTINUE
68 Y=S-1.
69 Z=X
70 GO TO(21,31,36,43,79),IF
```

C FIND LENGTH OF RESIDUAL VECTOR

```
71 SS=0.
S1=0.
K1=N2
K2=N
DO 76 J=1,N
L=J
S=0.
KK=J-1
IF(KK)74,74,72
72 DO 73 I=1,KK
S=S+ATA(L)*DPAR(I)
73 L=L+N2-I
```

```
74 DO 75 I=J,N
    S=S+ATA(L)*DPAR(I)
75 L=L+1
    SS=SS+S*DPAR(J)
    S1=S1+ATA(K1)*DPAR(J)
    K1=K1+K2
76 K2=K2-1
    SUS=ATA(K1)
    SUSP=SS-2.*S1+SUS
```

C BRANCH ON I4

```
C      I4 EQUAL TO ZERO      -- INVERT NORMAL MATRIX
C      I4 NOT EQUAL TO ZERO -- DO NOT INVERT NORMAL MATRIX,EXIT
```

```
      IF(I4)82,77,82
77 IF(X)78,79,78
78 X=0.
    IF=5
    GO TO 47
```

C FIND THE INVERSE OF (A TRANSPOSE)\*A

```
79 IRSS=0
    DO 81 K=1,N
    IRSS=IRSS+K
    IRS=IRSS-K
    ITS=IRSS
    DO 81 J=K,N
    IRS=IRS+J
    IT=ITS
    IR=IRS
    S=0.
    DO 80 I=J,N
    IN=IP+I
    IF(R(IN))791,792,791
791 S=S+(R(IT)*R(IR))/R(IN)
792 IT=IT+1
    80 IR=IR+I
    R(ITS)=S
    81 ITS=ITS+J
    82 RETURN
    END
```





## APPENDIX B

### PROGRAM USER'S MANUAL

#### B.1 INPUT

The input medium for the program is punched cards. The data cards are prefaced with a card containing \$AR050 (the program number) in columns 2 through 7 and are terminated by a card with \$END in columns 2 through 5. All cards are input using standard FORTRAN NAMELIST (a full description can be found in most FORTRAN manuals).

The NAMELIST variables for each debris piece type are:

MINLD	}	L/D variation used to describe the Beta distribution - $L/D)_{\min}$ , $L/D)_{\max}$ , $L/D)_{\text{most likely}}$ and $\sigma_{L/D}$ (which may be omitted - see Section 3.3, No. 2)
MAXLD		
CØMNLD		
SIGMA		
CDO	}	Drag coefficients corresponding to the minimum, most likely, and maximum L/D respectively
CDT		
CDMAXL		
ALPHA		Standard deviation of the cg-cp separation in feet (if not given it is set = .01 in the program)
FI		Spin moment of inertia (slug-ft <sup>2</sup> )
W		Weight (lb)
AREF		Reference area (ft <sup>2</sup> )
ENTRY		The nature of the vehicle's entry. Input 1 for a lunar return and 2 for an earth orbital entry.
TDI		Initial bank angle rate, $\dot{\theta}_i$ (°/sec), at breakup (if not input it will be set = 0)

H	Altitude at breakup (ft)
VI	Inertial velocity at breakup (fps)
GAM	Inertial flight path angle at breakup (deg)
AZI	Inertial azimuth at breakup (deg)
BLAT	Breakup latitude (deg)
BLON	Breakup longitude (deg, positive east of Greenwich)
WCDARF	Ballistic coefficient used to determine the reference point (lb/ft <sup>2</sup> ) - typically this is the ballistic coefficient of the vehicle as a whole
Y	Confidence ( $0 \leq Y \leq 1$ )
NUMAX	Maximum number of iterations allowed (typically 1000)
ERR (extraneous result request)	<div> <div>ERR = 4.0</div> <div>The Beta distribution and all parameters at each iteration will be printed.</div> </div> <div> <div>ERR = 0.0</div> <div>Or ERR not input, printout will not be produced.</div> </div>

## B.2 OUTPUT

The program provides the following output for each piece which is run. The equations used by the program to compute these quantities are given in Appendix E.

REFLAT	The latitude of the reference point
REFLON	The longitude of the reference point
DRBAR	The mean value of all the computed DR's
CRBAR	The mean value of all the computed CR's
SIGDR	The standard deviation of the DR's
SIGCR	The standard deviation of the CR's
COVDC	The covariance of DR and CR
RHO	The covariance coefficient
PSKIP	The percent of total number of cycles in which the piece skipped

NITER		The total number of cycles computed (either at convergence or NUMAX)
EX3		The skew of the DR's
EX4		The kurtosis of the DR's
SIGURF	}	The uprange standard deviation, the downrange standard deviation, and the point of split (measured from the reference point) respec- tively for the best fit of a split bivariate normal distribution to the data
SIGDRF		
XR		

## B.3 EXAMPLE INPUT-OUTPUT OPERATION

NI

Date _____	COMPUTATION AND DATA REDUCTION CENTER	Page _____ of _____
Name _____		Priority _____
Problem No. _____	NAMelist INPUT FORM	Keypunched by _____
No. of Cards _____	1	Verified by _____

TITLE:	80	COMMENTS
--------	----	----------

\$AR050

MINLD = 0.,

MAXLD = .355,

CØMNLD = .1,

CD0 = 1.8,

CDT = 2.12,

CDMAXL = 2.189,

ALPHA = .01,

FI = 12.1

W = 244.,

AREF = 27.65,

ENTRY = 1.,

H = 247000.,

VI = 36356.,

GAM = -4.65,

AZI = 85.1,

BLAT = 32.665,

BLØN = 159.61,

WCDARF = 46.932,

P = .9,

NUMAX = 2000.,

ERR = 4.,

\$END

NI

\$AR050

MINLD = 0.0,  
COMNLD = 0.1E+00,  
MAXLD = 0.355E+00,  
CD0 = 0.18E+01,  
CDT = 0.212E+01,  
CDMAXL = 0.2189E+01,  
H = 0.247E+06,  
VI = 0.36356E+05,  
GAM = -0.465E+01,  
BLAT = 0.32665E+02,  
BLON = 0.15961E+03,  
AZI = 0.851E+02,  
WCDARF = 0.46932E+02,  
AREF = 0.2765E+01,  
ALPHA = 0.1E-01,  
FI = 0.121E+02,  
W = 0.244E+03,  
TDI = 0.0,  
Y = 0.9E+00,  
NUMAX = 0.2E+04,

SIGMA = 0.0, (NOTE: 0.0 INDICATES THAT SIGMA WAS NOT INPUT)

ERR = 0.4E+01,

ENTRY = 1,

\$END

## BETA DISTRIBUTION FOR L/D

A = 1.0000 B = 2.5500

1	P=	.000000	X=	.000000
2	P=	.010000	X=	.031811
3	P=	.020000	X=	.048511
4	P=	.030000	X=	.061407
5	P=	.040000	X=	.072371
6	P=	.050000	X=	.082147
7	P=	.060000	X=	.091105
8	P=	.070000	X=	.099454
9	P=	.080000	X=	.107331
10	P=	.090000	X=	.114829
11	P=	.100000	X=	.122013
12	P=	.110000	X=	.128938
13	P=	.120000	X=	.135649
14	P=	.130000	X=	.142167
15	P=	.140000	X=	.148518
16	P=	.150000	X=	.154721
17	P=	.160000	X=	.160795
18	P=	.170000	X=	.166754
19	P=	.180000	X=	.172612
20	P=	.190000	X=	.178377
21	P=	.200000	X=	.184062
22	P=	.210000	X=	.189673
23	P=	.220000	X=	.195218
24	P=	.230000	X=	.200704
25	P=	.240000	X=	.206138
26	P=	.250000	X=	.211524
27	P=	.260000	X=	.216867
28	P=	.270000	X=	.222172
29	P=	.280000	X=	.227443
30	P=	.290000	X=	.232684
31	P=	.300000	X=	.237898
32	P=	.310000	X=	.243089
33	P=	.320000	X=	.248260
34	P=	.330000	X=	.253415
35	P=	.340000	X=	.258555
36	P=	.350000	X=	.263684
37	P=	.360000	X=	.268805
38	P=	.370000	X=	.273919

39	P=	.380000	X=	.279030
40	P=	.390000	X=	.284140
41	P=	.400000	X=	.289251
42	P=	.410000	X=	.294365
43	P=	.420000	X=	.299485
44	P=	.430000	X=	.304614
45	P=	.440000	X=	.309752
46	P=	.450000	X=	.314903
47	P=	.460000	X=	.320068
48	P=	.470000	X=	.325250
49	P=	.480000	X=	.330451
50	P=	.490000	X=	.335674
51	P=	.500000	X=	.340920
52	P=	.510000	X=	.346192
53	P=	.520000	X=	.351492
54	P=	.530000	X=	.356824
55	P=	.540000	X=	.362188
56	P=	.550000	X=	.367588
57	P=	.560000	X=	.373027
58	P=	.570000	X=	.378508
59	P=	.580000	X=	.384033
60	P=	.590000	X=	.389605
61	P=	.600000	X=	.395227
62	P=	.610000	X=	.400904
63	P=	.620000	X=	.406638
64	P=	.630000	X=	.412433
65	P=	.640000	X=	.418293
66	P=	.650000	X=	.424222
67	P=	.660000	X=	.430226
68	P=	.670000	X=	.436308
69	P=	.680000	X=	.442473
70	P=	.690000	X=	.448728
71	P=	.700000	X=	.455079
72	P=	.710000	X=	.461531
73	P=	.720000	X=	.468092
74	P=	.730000	X=	.474770
75	P=	.740000	X=	.481572
76	P=	.750000	X=	.488509
77	P=	.760000	X=	.495590
78	P=	.770000	X=	.502828
79	P=	.780000	X=	.510233

80 P=	.790000 X=	.517821
81 P=	.800000 X=	.525608
82 P=	.810000 X=	.533612
83 P=	.820000 X=	.541852
84 P=	.830000 X=	.550354
85 P=	.840000 X=	.559144
86 P=	.850000 X=	.568255
87 P=	.860000 X=	.577723
88 P=	.870000 X=	.587595
89 P=	.880000 X=	.597924
90 P=	.890000 X=	.608777
91 P=	.900000 X=	.620238
92 P=	.910000 X=	.632412
93 P=	.920000 X=	.645438
94 P=	.930000 X=	.659499
95 P=	.940000 X=	.674853
96 P=	.950000 X=	.691877
97 P=	.960000 X=	.711153
98 P=	.970000 X=	.733674
99 P=	.980000 X=	.761382
100 P=	.990000 X=	.799140
101 P=	1.000000 X=	1.000000

L/D	W/CDA	THETA	DR	CR
.21	35.59	49.54	-18.70	-4.51
.10	41.34	57.37	-15.57	1.45
.15	38.56	154.86	-50.90	-1.93
.09	41.66	347.97	2.00	1.18
.14	39.01	121.82	-45.25	.57
.15	38.56	336.32	-2.58	3.78
.22	35.23	298.30	111.28	17.50
.04	41.97	328.03	-3.33	.61
.16	38.21	69.54	-34.89	3.08
.05	41.87	26.22	-4.66	.56
.09	41.66	308.16	6.86	.71
.17	37.47	94.64	-46.56	6.89
.08	41.72	198.01	-18.89	-1.25
.23	34.84	2.88	14.68	2.80
.17	37.72	359.53	2.05	7.34
.04	41.93	233.95	-4.66	-7.70
.08	41.74	129.57	-22.20	.66
.21	35.59	59.48	-23.98	.16
.11	40.79	293.40	10.42	1.00
.11	41.01	132.96	-25.17	.52
.15	38.56	291.72	15.48	-7.74
.25	33.84	116.28	-9.96	14.06
.15	38.44	210.51	-23.91	-5.55
.15	38.90	319.85	20.64	3.11
.12	40.23	266.55	11.49	-3.89
.19	36.53	181.65	-58.43	1.89
.07	41.81	266.35	.89	-1.34
.25	33.84	135.58	-38.38	13.43
.06	41.84	121.40	-16.20	.35
.09	41.68	144.25	-26.60	-.23
.10	41.46	27.47	-6.98	1.27
.09	41.69	96.75	-21.81	.36
.03	42.01	40.81	-8.49	.85
.15	38.90	116.51	-44.87	1.09
.03	42.01	269.03	-.66	-.48
.11	41.01	309.69	10.43	2.48
.16	38.32	59.61	-30.32	3.91
.21	35.59	249.38	27.06	7.72
.21	35.76	13.56	2.92	-6.36
.11	41.23	335.85	4.96	4.01



.08	41.75	257.41	1.54	-1.42
.15	38.79	18.30	-13.30	2.88
.08	41.74	331.02	3.52	1.10
.07	41.78	148.32	-23.04	-0.00
.12	40.34	334.22	5.97	4.42
.23	34.62	220.40	-30.43	-10.59
.16	37.97	140.06	-54.77	.78
.13	39.90	19.77	-13.30	1.46
.04	41.96	7.38	-4.39	.95
.25	34.12	123.01	-23.31	9.46
.07	41.77	210.62	-15.93	-1.08
.14	39.35	61.51	-28.50	1.24
.07	41.79	229.70	-11.77	-1.03
.11	41.12	203.37	-18.11	-3.93
.15	38.44	247.65	-7.83	-4.12
.08	41.75	133.83	-22.23	.55
.25	33.84	188.93	-15.96	-.82
.15	38.90	39.62	-19.33	3.15
.22	35.42	216.19	2.68	-15.36
.09	41.70	127.62	-23.03	-.39
.15	38.90	168.35	-52.18	-2.50
.04	41.96	353.00	-2.26	.90
.25	33.84	147.65	-25.37	8.30
.18	37.35	257.24	-1.12	-5.85
.18	36.95	188.74	-57.60	-2.24
.19	36.53	201.35	-56.36	-1.20
.05	41.90	227.35	-5.72	-.70
.10	41.34	284.56	15.95	-2.11
.15	38.67	191.54	-31.09	-4.85
.12	40.23	123.83	-37.41	-.75
.17	37.85	83.29	-38.94	8.00
.13	40.01	194.40	-27.06	-4.68
.17	37.47	323.21	.90	.37
.25	34.12	76.89	5.31	12.70
.05	41.88	156.22	-15.80	-.15
.17	37.47	161.04	-57.57	-.19
.07	41.79	240.98	-8.53	-1.02
.12	40.46	81.52	-30.53	.19
.10	41.34	110.92	-23.89	.10
.28	32.59	166.15	-140.71	-3.30
.08	41.74	319.67	4.75	.93

.21	35.76	341.70	25.55	-2.49
.25	33.84	48.71	-52.38	11.11
.17	37.85	347.82	14.68	3.87
.07	41.80	79.96	-11.86	.81
.25	33.84	114.12	-8.12	6.61
.06	41.83	201.29	-15.94	-.68
.06	41.83	280.98	2.33	-1.58
.21	35.93	317.68	28.43	-2.94
.25	33.84	9.20	109.62	9.37
.18	37.22	185.74	-57.21	-2.51
.21	35.59	68.96	-29.36	.17
.09	41.69	294.60	6.04	-.65
.09	41.67	163.27	-26.71	-.48
.08	41.71	340.82	2.91	1.21
.09	41.68	6.33	-2.40	1.05
.05	41.87	70.25	-13.55	.41
.10	41.57	42.06	-10.41	1.84
.09	41.69	104.51	-21.98	.15
.15	38.79	253.06	-6.76	-2.15
.28	32.59	55.12	-39.83	5.39
.13	40.01	235.46	-6.08	-4.78
.14	39.13	272.80	9.18	-2.93
.15	38.90	159.81	-47.58	-2.42
.14	39.01	305.08	17.73	1.61
.06	41.85	123.44	-16.00	.25
.09	41.69	139.73	-26.27	-.08
.20	36.08	124.55	-47.24	-3.66
.09	41.69	277.04	8.85	-.88
.07	41.80	53.32	-7.63	.72
.21	35.93	318.67	29.21	-3.21
.20	36.24	220.43	17.14	4.65
.16	38.21	125.86	-52.34	.70
.09	41.66	108.23	-22.36	.06
.22	35.23	84.88	-41.98	.71
.13	39.79	274.88	8.29	-1.29
.23	34.62	302.50	64.19	1.12
.21	35.76	146.83	-51.35	-4.60
.05	41.88	39.27	-6.57	.56
.22	35.04	319.92	74.42	12.75
.12	40.68	173.46	-27.81	-3.15
.07	41.80	34.32	-3.88	.92

.01	42.10	13.46	-5.28	.14
.13	39.68	333.81	5.49	3.51
.25	34.12	341.43	118.39	6.39
.04	41.96	64.60	-13.67	.55
.08	41.72	136.06	-25.21	.13
.16	38.21	353.90	-11.13	3.33
.18	37.35	27.21	20.51	-5.82
.10	41.65	133.82	-27.28	.00
.16	37.97	20.24	16.16	5.10
.05	41.87	240.67	-7.78	-.62
.20	36.39	312.87	33.20	-5.20
.13	39.79	185.07	-28.18	-4.71
.09	41.70	32.44	-8.26	1.22
.13	39.79	173.18	-31.73	-4.34
.23	34.84	286.17	75.46	-2.89
.23	34.62	124.36	-27.78	-2.30
.18	37.08	322.51	.16	.31
.16	38.09	75.57	-32.67	10.04
.09	41.69	126.20	-23.30	-.34
.10	41.64	287.83	13.81	-1.73
.18	37.35	134.91	-55.61	2.83
.03	41.99	134.99	-17.93	-.28
.19	36.67	330.33	9.62	4.06
.17	37.72	300.27	31.37	-4.14
.24	34.38	281.33	89.13	-2.52
.10	41.57	250.67	1.57	-2.82
.09	41.69	322.35	5.26	.98
.04	41.97	284.80	1.58	-.15
.06	41.84	134.40	-17.04	.25
.14	39.01	214.26	-18.10	-5.16
.15	38.79	41.89	-20.66	3.44
.09	41.66	103.89	-22.69	.18
.10	41.65	302.79	6.41	.57
.18	36.95	261.44	6.25	-4.74
.20	36.24	195.10	-54.08	4.45
.21	35.59	231.55	31.55	-5.43
.11	41.23	187.46	-21.68	-.52
.06	41.84	194.80	-11.63	-.64
.23	34.84	86.53	-46.23	.45
.10	41.46	296.81	18.35	-1.11
.01	42.10	139.22	-12.80	.09

.13	39.68	317.89	8.76	2.35
.22	35.42	232.32	30.11	-12.44
.19	36.67	338.47	-2.00	1.22
.07	41.80	297.53	7.22	-.67
.17	37.47	220.63	-26.92	-5.55
.09	41.66	34.61	-7.73	1.93
.14	39.24	91.08	-42.57	1.80
.05	41.89	70.51	-11.06	.31
.04	41.93	95.85	-17.57	.24
.09	41.66	237.20	-1.20	-1.56
.21	35.93	262.11	1.42	-2.10
.10	41.46	56.23	-14.85	1.48
.08	41.74	267.20	4.96	-1.30
.17	37.72	82.47	-36.96	8.36
.28	32.59	40.50	.52	6.31
.13	39.57	285.28	14.63	-1.07
.07	41.81	8.19	1.19	.98
.22	35.23	329.52	37.36	.42
.05	41.92	196.34	-10.28	-.85
.11	40.90	184.53	-23.40	-3.30
.04	41.94	332.60	-.78	.66
.22	35.42	253.63	28.92	10.58
.02	42.05	251.86	-4.89	-.73
.08	41.76	262.19	2.10	-1.40
.16	38.21	316.07	19.11	2.39
.25	34.12	146.89	-27.26	6.54
.24	34.38	163.67	-26.08	-3.87
.19	36.81	114.08	-45.91	4.88
.16	38.32	268.89	5.69	-3.70
.13	40.01	320.10	8.79	2.56
.18	37.08	36.20	-18.68	7.57
.12	40.12	311.18	8.81	2.42
.05	41.87	240.21	-7.89	-.63
.13	39.90	205.98	-17.56	-4.39
.06	41.83	26.46	-3.54	.68
.09	41.67	248.41	1.63	-1.39
.09	41.69	333.28	4.08	1.14

REFLAT	=	32.96
REFLON	=	165.74
DRBAR	=	-8.52
CRBAR	=	.52
SIGDR	=	30.16
SIGCR	=	4.29
COVDC	=	16.93
RHO	=	.13
PSKIP	=	0.00
NITER	=	200.00
EX3	=	21920.73
EX4	=	6489536.58
SIGURF	=	18.95
SIGDRF	=	39.88
XR	=	-16.87

## APPENDIX C

### AERODYNAMIC PROPERTIES OF THE DEBRIS

Among the necessary input data required by the program for each debris piece type are values of lift/drag ratio ( $L/D$ )

- For the minimum theoretical  $L/D$ ,
- For the maximum theoretical  $L/D$ ,
- For the most likely  $L/D$ ,

and values of drag coefficient ( $C_D$ )

- At maximum  $L/D$ ,
- For the tumbling state,
- And the minimum value at the minimum  $L/D$ .

The manner in which these quantities are determined is described in this Appendix.

#### C.1 NATURE OF DEBRIS

A prerequisite to the analysis performed by this program is a complete state vector at breakup for the vehicle of interest and a list of the resulting debris which is predicted to survive reentry. These various pieces of debris will have been classified into simple shape categories with weights and dimensions assigned to each different debris piece type. While the nature of the debris resulting from an actual vehicle breakup will not result in pieces of such well defined nature, this type of classification is necessary in order to facilitate estimating their aerodynamic properties.

#### C.2 AERODYNAMIC COEFFICIENTS

The aerodynamic coefficients of the debris are determined for the following limiting conditions: (a) trimmed at zero lift condition,  $\alpha = 0^\circ$ ,  $\alpha = 90^\circ$ , (b) trimmed at maximum lift/drag ratio orientation, and (c) tumbling (which is considered to be the most probable reentry mode). These aerodynamic coefficients are estimated using Newtonian theory. While it is not possible to determine the actual trim position or the

motion of the debris with the limited available mass properties and physical data, these uncertainties are accounted for statistically in the program by randomly selecting the state of a piece, given the limiting values.

Drag coefficients for the trimmed zero lift orientations of  $\alpha = 0^\circ$  and  $\alpha = 90^\circ$  are computed using Newtonian theory in which the stagnation point pressure coefficient is chosen as  $C_{p_{\max}} = 1.8$ . A maximum lift-drag ratio for each item of debris is determined from a computation of the lift-drag ratio for a range of angle of attack from  $\alpha = 0^\circ$  to  $90^\circ$ .

The most probable reentry mode is tumbling and the maximum value of the most probable lift-drag ratio for tumbling reentry was estimated to be  $L/D = .1$ . Tumbling drag coefficients were determined by a summation of the drag coefficients from  $\alpha = 0^\circ$  to  $90^\circ$ .

A generalized parametric study has lead to a series of curves which makes it possible to determine these aerodynamic coefficients from the physical data included in the debris list. Figure C-1 gives the zero lift drag coefficients for cylindrical shaped pieces of debris as a function of the length/diameter ratio. Similar data for parallelepipeds, including plates, are given in Figure C-2 as a function of the ratio of side area to reference area. An orientation of  $\alpha = 0^\circ$  places the minimum area face of the parallelepiped perpendicular to the velocity vector. The maximum area face is taken as the reference area. The maximum  $L/D$  and corresponding  $C_D$  are presented in a similar fashion for cylinders in Figure C-3 and parallelepipeds in Figure C-4. For cylindrical objects, the tumbling drag coefficients are presented in Figure C-5 as functions of the length-diameter ratio for three modes of tumbling. The tumble axis for each tumble mode is assumed to be oriented perpendicularly to the velocity vector. Similar data is given in Figure C-6 for parallelepipeds. The data in Figure C-6 is representative of tumble modes in which only two of the three face sizes are exposed and one of the faces must be the maximum area face. In order to determine the drag coefficient for the tumble mode involving the minimum area face and middle area face, the data of Figure C-6 can still be used by changing the argument of this figure to  $A_{\min}/A_{\text{middle}}$  and multiplying the resulting drag coefficient by the ratio  $A_{\text{middle}}/A_{\text{ref}}$ .

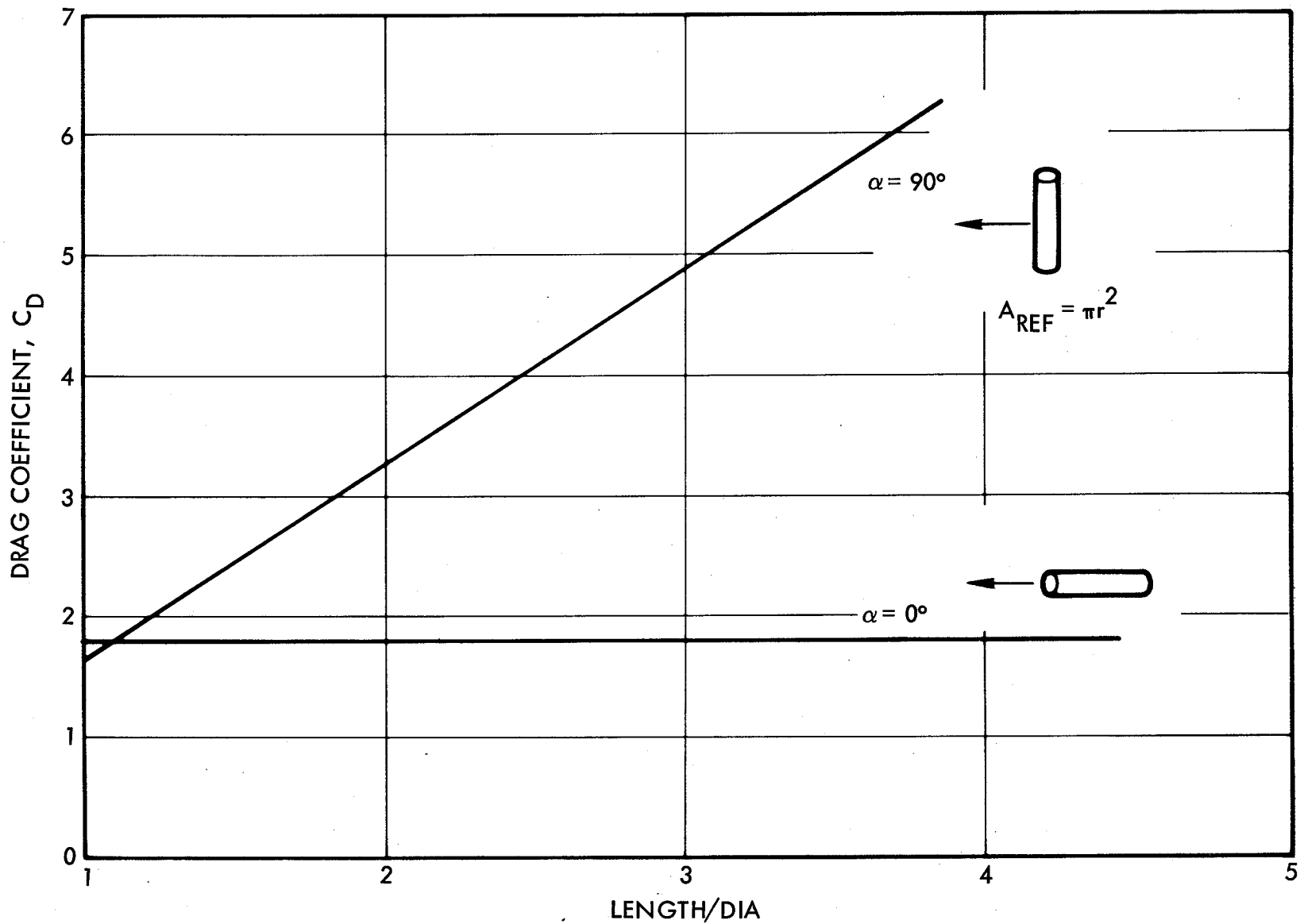


Figure C-1. Drag Coefficients for Cylinders

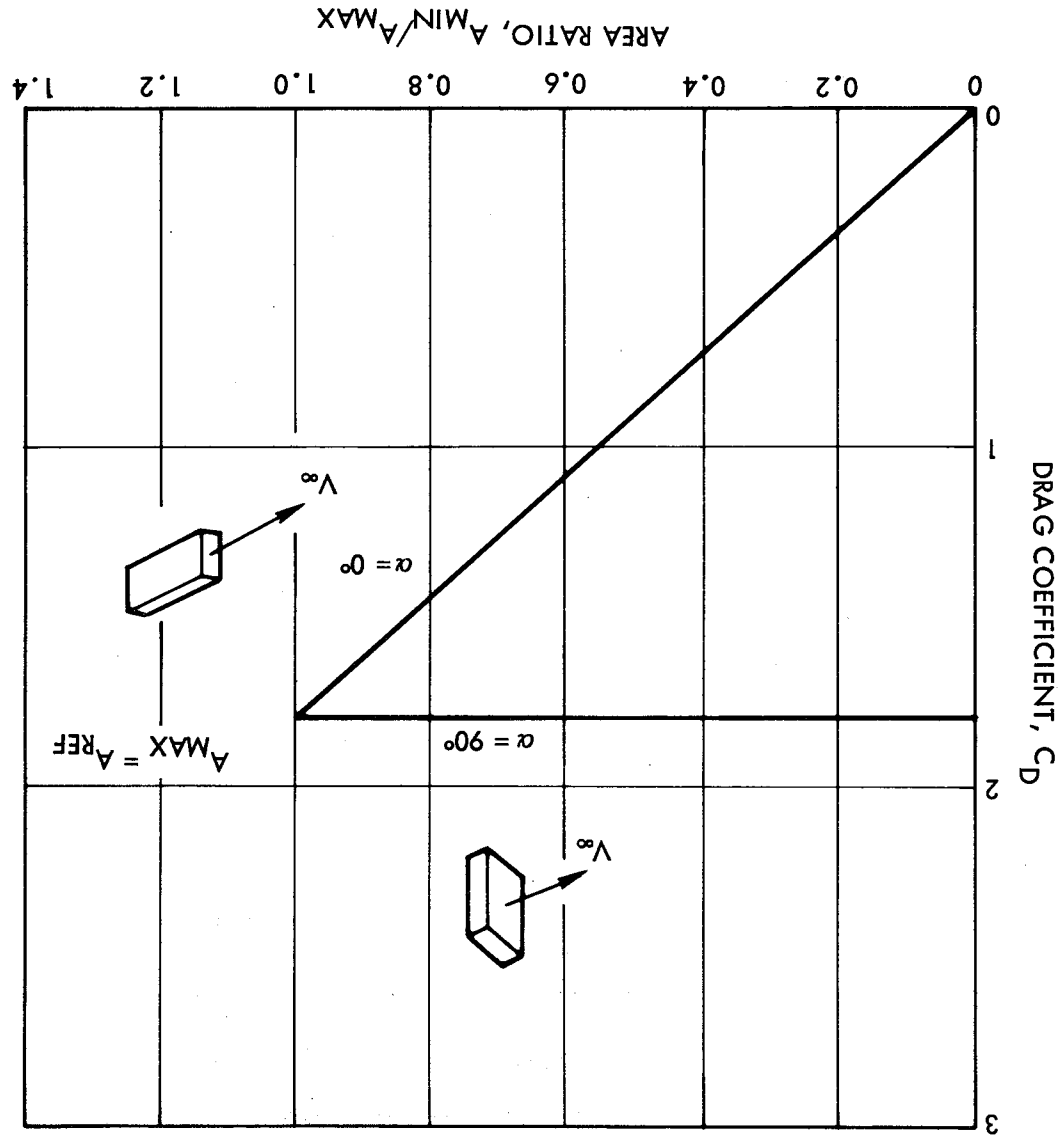


Figure C-2. Drag Coefficient for Parallelipeds

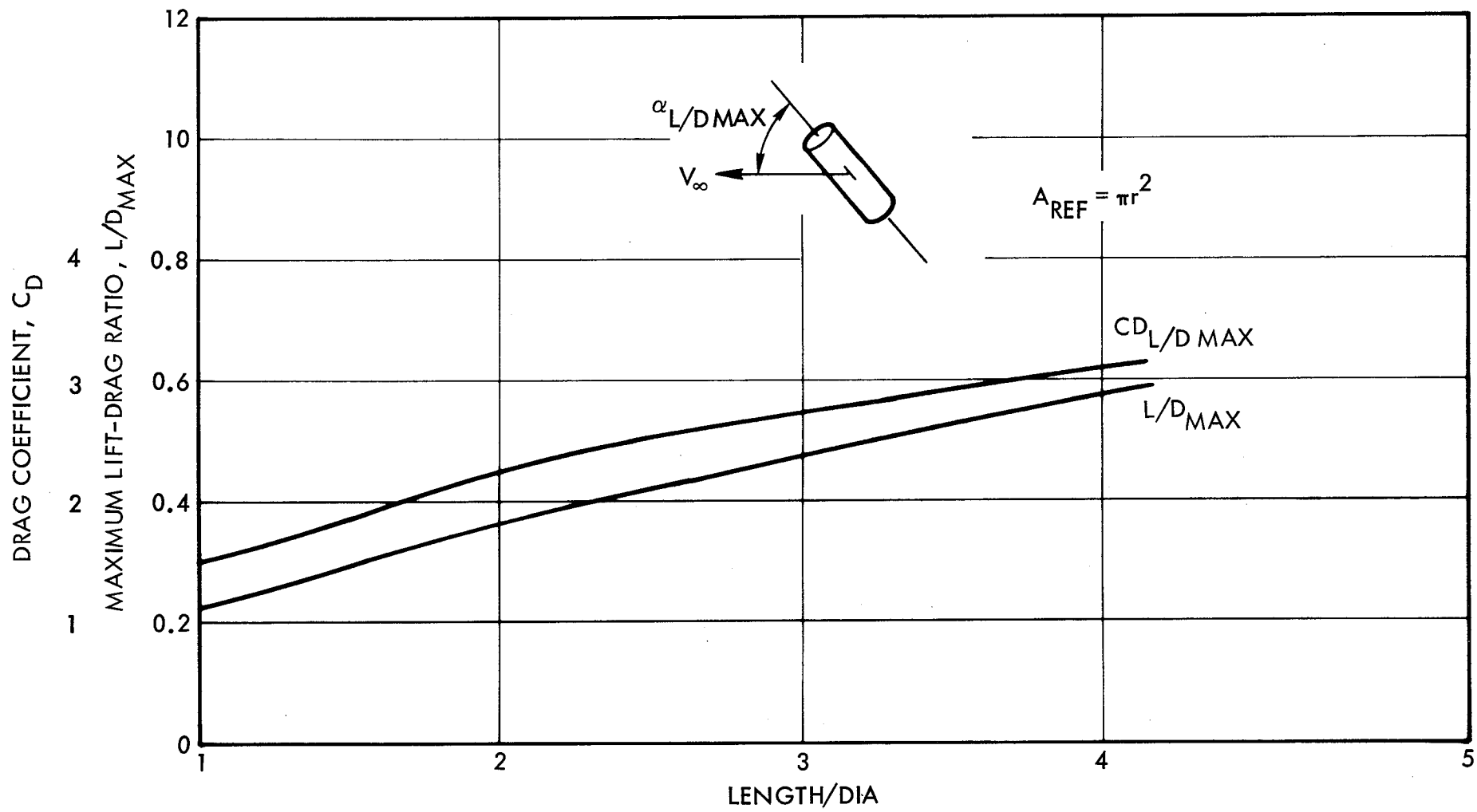


Figure C-3. Maximum Lift-Drag Ratio for Cylinders



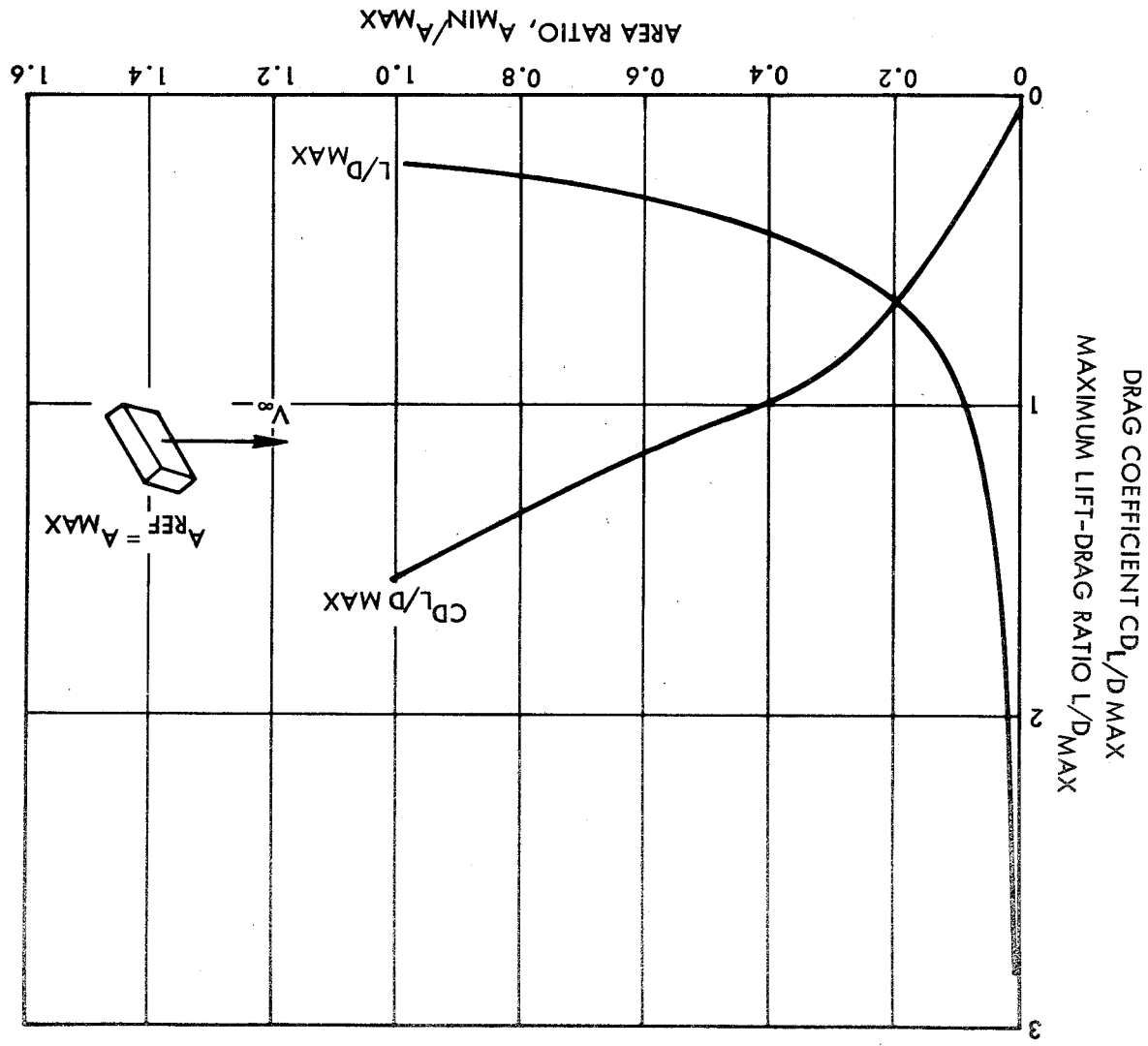


Figure C-4. Maximum Lift-Drag Ratio for Parallelepipeds

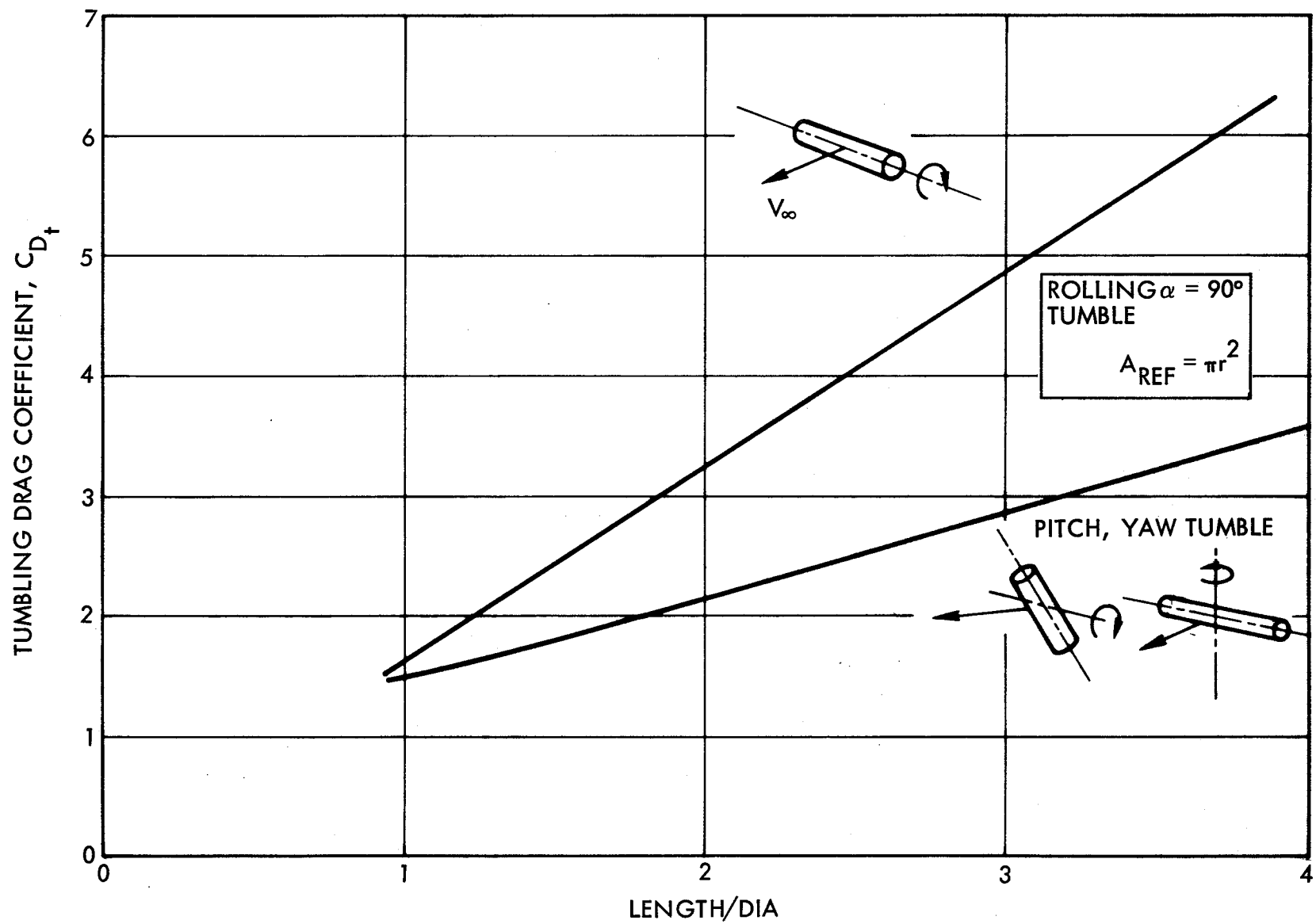


Figure C-5. Drag Coefficient for Tumbling Cylinders

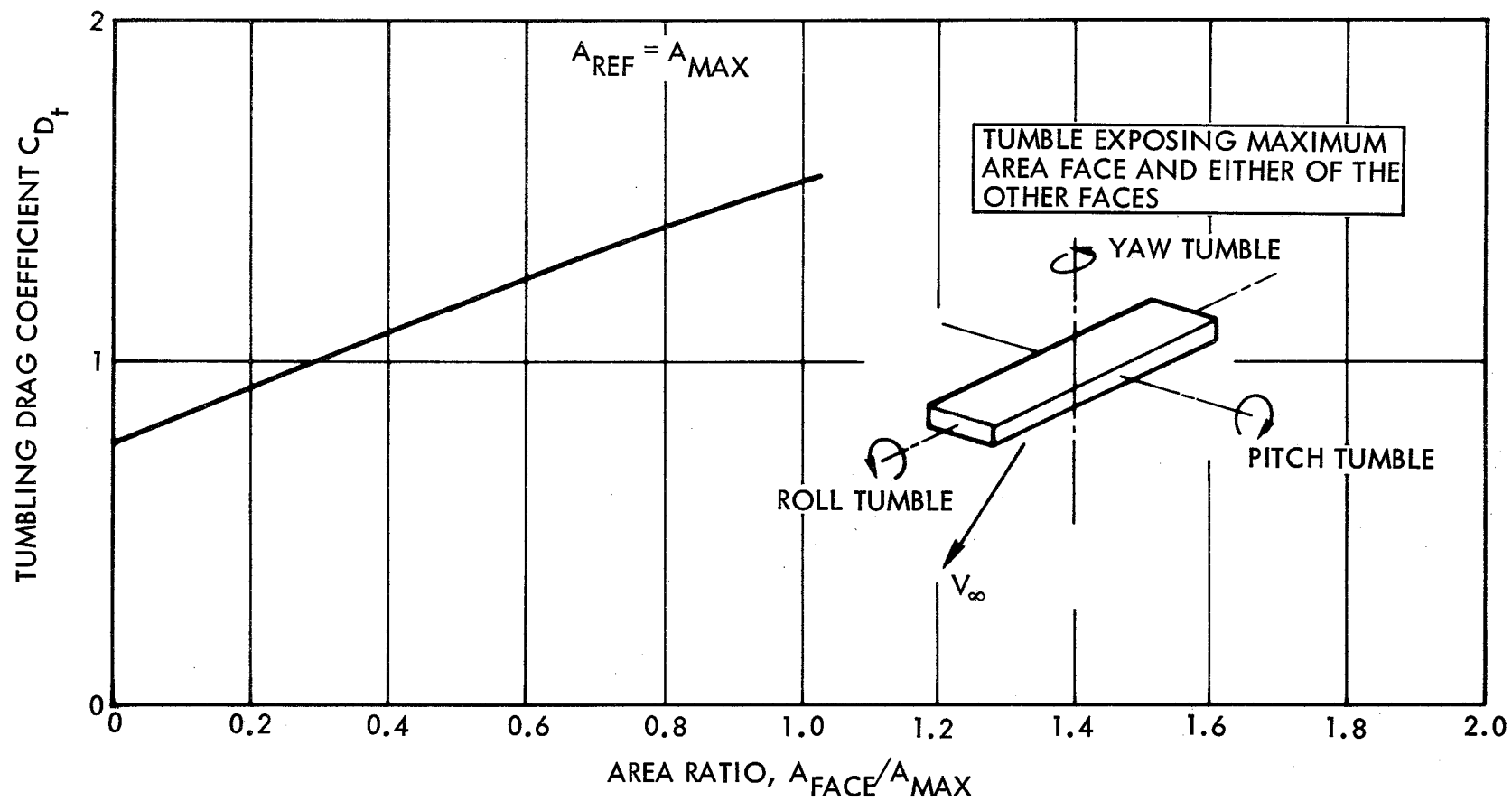


Figure C-6. Drag Coefficient for Tumbling Parallelepipeds

## APPENDIX D

### REENTRY COMPUTATIONS

#### D.1 INTRODUCTION

A major effort in the development of this upgraded version of the Apollo Forced Entry Debris Dispersion Program was the formulation of a subroutine to perform a rapid computer calculation of entry trajectories. Emphasis was placed on the speed of computation as the Monte Carlo simulation will call on this subroutine many thousands of times during a mission analysis. The approach which was selected may be called an analytic solution of the entry problem based on a linearization of the equations of motion. The entry of debris is modeled as passing through a rotating exponential atmosphere surrounding a spherical earth and experiencing gravitational, drag, and lift forces.

Such a solution can only be accurate for a limited time duration  $\Delta t$ , and it is necessary to "patch" a series of such solutions together from breakup to impact. Thus, a piece proceeds along the trajectory from a state vector  $(\bar{r}_0, \bar{v}_0) = (\bar{r}(t_0), \bar{v}(t_0))$  to  $(\bar{r}(t_0 + \Delta t), \bar{v}(t_0 + \Delta t))$  via one analytic solution  $\bar{r}(t), \bar{v}(t)$ . The state vector is then "reinitialized" at  $t_0 + \Delta t$ , designated by  $(\bar{r}_0, \bar{v}_0)$ , and a new analytic solution applied for the next such step of (possibly) different duration  $\Delta t$ . Unlike the case of numerical integration of the equations of motion, the length of the "step-size" interval  $\Delta t$  has not been directly related to the accuracy of the solution as it is propagated. Instead, with a premium on rapidity of calculation rather than on high accuracy, the criterion regulating the size of  $\Delta t$  is based on a rough subjective estimate of the accuracy of the solution rather than on actual predictor-corrector-type calibration of the accuracy of the solution at any given point.

The purpose of this subroutine is to provide for the main program the crossrange and downrange miss distance of a piece of debris with given lift and drag characteristics from a specified reference impact point.

## D.2 CALCULATION OF STATE VECTOR AT BREAKUP

The input to the reentry program is to be a list of values of the following variables (the double-zero subscript refers to values at breakup for which we set  $t = 0$ ):

- (a)  $\left\{ \begin{array}{l} h_{00} = \text{altitude} \\ v_{00} = \text{inertial velocity} \\ \gamma_{00} = \text{flight path angle} \\ \lambda_{00} = \text{latitude of breakup} \\ \varphi_{00} = \text{longitude of breakup} \\ \psi_{00} = \text{azimuth angle} \end{array} \right.$
- (b)  $\bar{r}_{\oplus} = \text{nominal impact position vector (in earth-centered inertial coordinates to be described later)}$

- (c)  $\left\{ \begin{array}{l} \frac{W}{C_D A} = \text{ballistic coefficient} \\ \frac{L}{D} = \text{lift/drag ratio} \\ \theta_{00} = \text{angle describing initial lift vector orientation} \\ \dot{\theta}_{00} = \text{initial bank angle rate of lift vector.} \\ \kappa = \text{bank angle rate factor.} \end{array} \right.$

The variables (a) and (b) are fixed for any one mission analysis. The variables (c) are those which are randomly selected by Monte Carlo methods for each debris piece type. The vector  $\bar{r}$  will be determined by a preliminary loop through the subroutine (see section 3.3, No. 19). In this way, any bias in the output due to this particular method of solving the equations of motion will be removed.

The variables (a) yield the state vector  $(\bar{r}_{00}, \bar{v}_{00})$  at  $t = 0$ . Expressed in an earth-centered inertial coordinate system with  $x$  - axis in the direction of  $0^\circ$  N,  $0^\circ$  E at  $t = 0$ ,  $y$  - axis in direction  $0^\circ$  N,  $90^\circ$  E at  $t = 0$ , and  $z$  - axis in the north polar direction.

$$\bar{r}_{oo} = (r_e + h_{oo}) \begin{pmatrix} \cos \lambda_{oo} \cos \varphi_{oo} \\ \cos \lambda_{oo} \sin \varphi_{oo} \\ \sin \lambda_{oo} \end{pmatrix} \quad (r_e = \text{earth radius})$$

and  $\bar{v}_{oo} = v_{oo} \bar{u}_{v_{oo}}$ , where

$$\bar{u}_{v_{oo}} = \begin{pmatrix} -\sin \varphi_{oo} & \cos \lambda_{oo} \cos \varphi_{oo} & -\sin \lambda_{oo} \cos \varphi_{oo} \\ \cos \varphi_{oo} & \cos \lambda_{oo} \sin \varphi_{oo} & -\sin \lambda_{oo} \sin \varphi_{oo} \\ 0 & \sin \lambda_{oo} & \cos \lambda_{oo} \end{pmatrix} \begin{pmatrix} \cos \gamma_{oo} \sin \psi_{oo} \\ \sin \gamma_{oo} \\ \cos \gamma_{oo} \cos \psi_{oo} \end{pmatrix}$$

It is from this state vector  $(\bar{r}_{oo}, \bar{v}_{oo})$  at  $t = 0$ , then, that an analytic solution is propagated over the first of a series of steps.

### D.3 THE ANALYTIC SOLUTION ( $t_o$ to $t_o + \Delta t$ )

Outline: Define normalized perturbations,  $\bar{p}$  and  $\bar{v}$ , of the state vector near  $t = t_o$  by

$$\bar{r}(t) = \bar{r}_o + r_o \bar{p}(t), \quad (1)$$

$$\bar{v}(t) = \bar{v}_o + v_o \bar{v}(t).$$

The equations of motion will next be expanded in terms of the small quantities  $\bar{p}$  and  $\bar{v}$  to terms of the first order.

The acceleration experienced by an entering object is, in this model,

$$\bar{a} = \bar{g} + \bar{d} + \bar{l} \quad (2)$$

where  $\bar{g}$  = gravitational acceleration,  $\bar{d}$  = acceleration due to drag, and  $\bar{l}$  = acceleration due to lift. The expressions for  $\bar{g}$ ,  $\bar{d}$ , and  $\bar{l}$  are

$$\bar{g} = -\frac{\mu}{r^3} \bar{r} = -g_{SL} \left( \frac{r_e}{r} \right)^2 \left( \frac{\bar{r}}{r} \right) \quad (g_{SL} = \text{gravity at sea-level})$$

$$\bar{d} = -\frac{1}{2} K_D^{-1} \rho v_a \bar{v}_a \quad (K_D = \frac{W}{C_D A})$$

$$\bar{l} = \frac{1}{2} \eta K_D^{-1} \rho v_a^2 \bar{e}_2 \quad (\eta = L/D, \bar{e}_2 = \text{unit vector direction of lift})$$

$$\rho = \rho_{SL} \exp[-\beta(r - r_e)] \quad (\rho_{SL} = \text{density of air at sea level})$$

Here,  $\bar{v}_a = \bar{v} - \bar{\omega}_e \times \bar{r}$  ( $\bar{\omega}_e$  = angular velocity vector of earth rotation), is the relative air velocity of the object. Introducing (1) and omitting terms of order higher than  $p$ ,  $p v$ , and  $v$

$$\bar{g} = \bar{g}_o - g_o \bar{p} - 3 (\bar{u}_{ro} \cdot \bar{p}) \bar{g}_o$$

$$(\bar{g}_o = -g_{SL} \left( \frac{r_e}{r_o} \right)^2 \left( \frac{\bar{r}_o}{r_o} \right), \quad g_o = |\bar{g}_o|, \quad \bar{u}_{ro} = \bar{r}_o / r_o)$$

$$\bar{d} = \bar{d}_o - \beta (\bar{r}_o \cdot \bar{p}) \bar{d}_o$$

$$- J_D \left\{ v_{ao} v_o (\bar{v} + \bar{v}_e \times \bar{p}) + \frac{v_o}{v_{ao}} [(\bar{v}_{oo} \cdot \bar{v}) \bar{v}_{ao} + (\bar{v}_{ao} \cdot \bar{v}_e \times \bar{p}) \bar{v}_{ao}] \right\}$$

where

$$J_D = \frac{\rho_{SL} \exp[-\beta(r_o - r_e)]}{2K_D}$$

$$\bar{v}_e = -\frac{r_o}{v_o} \bar{\omega}_e$$

$$\bar{d}_o = -J_D v_{ao} \bar{v}_{ao}$$

The following relations which are accurate to the first order have also been used:

$$\bar{v}_a = \bar{v} - \bar{\omega}_e \times \bar{r}$$

$$= \bar{v}_o + v_o \bar{v} - (\bar{w}_e \times \bar{r}_o + r_o \bar{w}_e \times \bar{p})$$

$$= \bar{v}_{ao} + v_o (\bar{v} + \bar{v}_e \times \bar{p})$$

$$v_a^2 = v_{ao}^2 + 2v_o (\bar{v}_{ao} \cdot \bar{v} + \bar{v}_{ao} \cdot \bar{v}_e \times \bar{p})$$

$$v_a = v_{ao} + \frac{v_o}{v_{ao}} (\bar{v}_{ao} \cdot \bar{v} + \bar{v}_{ao} \cdot \bar{v}_e \times \bar{p})$$

$$v_a \bar{v}_a = v_{ao} \bar{v}_{ao} + v_{ao} v_o (\bar{v} + \bar{v}_e \times \bar{p}) + \frac{v_o}{v_{ao}} [(\bar{v}_{ao} \cdot \bar{v}) \bar{v}_{ao} + (\bar{v}_{ao} \cdot \bar{v}_e \times \bar{p}) \bar{v}_{ao}]$$

To treat lift, it is necessary to introduce the vectors

$$\bar{u}_1 = \bar{v}_{ao}/v_{ao},$$

$$\bar{u}_{100} = \bar{u}_1 \text{ at } t = 0,$$

$$\bar{u}_{roo} = \bar{u}_{ro} \text{ at } t = 0,$$

$$\bar{n} = \bar{u}_{roo} \times \bar{u}_{100},$$

$$\bar{u}_3 = \bar{u}_1 \times \bar{n} / |\bar{u}_1 \times \bar{n}|,$$

$$\bar{u}_2 = \bar{u}_3 \times \bar{u}_1.$$

The vectors  $\bar{u}_1$ ,  $\bar{u}_2$ ,  $\bar{u}_3$  are orthogonal unit vectors. The direction of lift,  $\bar{e}_2$ , is taken to rotate uniformly about the direction  $\bar{u}_1$  in the plane of  $\bar{u}_2$  and  $\bar{u}_3$  with rate  $\dot{\theta}$  where  $\theta$  is measured clockwise from  $\bar{u}_3$  as viewed from the direction of  $\bar{u}_1$ . Hence

$$\bar{e}_2 = \sin(\theta_o + \dot{\theta}(t - t_o)) \bar{u}_2 + \cos(\theta_o + \dot{\theta}(t - t_o)) \bar{u}_3.$$



The bank angle rate,  $\dot{\theta}$ , is computed prior to each step by

$$\dot{\theta} = \int \ddot{\theta} dt$$

which

$$= \kappa |\bar{l}| t + \dot{\theta}_{00}$$

In the analysis that follows, it is necessary to fix  $\bar{e}_2$  in time for the duration of the step  $t_0 \leq t \leq t_0 + \Delta t$ . Hence, an average lift of some sort must be used to describe the effect of lift acting for duration  $\Delta t$ , during which time the lift vector rotates through an angle  $\dot{\theta} \Delta t$ . Rather arbitrarily, the direction of this "effective" lift vector was taken to be that of the actual lift vector at  $t = t_0 + \Delta t/2$ . The "effective" magnitude of  $\bar{l}$  may be taken to be the time average of the component of  $\bar{l}$  along the mean direction defined above. If  $\bar{l}$  were constant in magnitude, it is found that the magnitude of the effective lift vector is that of  $\bar{l}$  multiplied by a factor

$$\frac{\sin(\dot{\theta} \Delta t/2)}{\dot{\theta} \Delta t/2}$$

Accordingly, through the duration of one step, the direction of lift is constant and given by

$$\bar{e}_2 = \sin(\theta_0 + \dot{\theta}(t_0 + \frac{\Delta t}{2})) \bar{u}_2 + \cos(\theta_0 + \dot{\theta}(t_0 + \frac{\Delta t}{2})) \bar{u}_3$$

with an effective L/D ratio of

$$\eta' = \eta \frac{\sin(\dot{\theta} \Delta t/2)}{\dot{\theta} \Delta t/2}$$

The vector  $\bar{l}$  then becomes

$$\begin{aligned} \bar{l} &= \eta' J_D \exp[-\beta(r - r_0)] v_a^2 \bar{e}_2 \\ &= \bar{l}_0 - \beta(\bar{r}_0 \cdot \bar{p}) \bar{l}_0 \\ &+ \eta' J_D [2v_0 (\bar{v}_{a0} \cdot \bar{v} + \bar{v}_{a0} \cdot \bar{v}_e \times \bar{p})] \bar{e}_2 \end{aligned}$$

where

$$\bar{\ell}_o = \eta' J_D v_{ao}^2 \bar{e}_2.$$

Then, since  $\bar{a} = \dot{\bar{v}} = v_o \dot{\bar{v}}$ ,

$$\bar{v} = \frac{\bar{g}_o + \bar{d}_o + \bar{\ell}_o}{v_o} \quad (\equiv \bar{A})$$

$$- J_D v_{ao} [\bar{v} + (\bar{u}_1 \cdot \bar{v}) \bar{u}_1 - 2\eta' (\bar{u}_1 \cdot \bar{v}) \bar{e}_2] \quad (\equiv \bar{N} \cdot \bar{v})$$

$$- \frac{g_o}{v_o} \bar{p} - 3 (\bar{u}_{ro} \cdot \bar{p}) \frac{\bar{g}_o}{v_o} - \beta (\bar{r}_o \cdot \bar{p}) \frac{\bar{d}_o}{v_o}$$

$$- J_D v_{ao} (\bar{v}_e \times \bar{p}) - J_D (\bar{v}_{ao} \cdot \bar{v}_e \times \bar{p}) \bar{u}_1 \quad (\equiv \bar{f}(\bar{p}))$$

$$- \beta (\bar{r}_o \cdot \bar{p}) \frac{\bar{\ell}_o}{v_o} + 2 \eta' J_D (\bar{v}_{ao} \cdot \bar{v}_e \times \bar{p}) \bar{e}_2$$

or

$$\dot{\bar{v}} + \bar{N} \cdot \bar{v} = \bar{A} + \bar{f}(\bar{p}) \quad (3)$$

where  $\bar{N}$  is a linear operator, and  $\bar{f}(\bar{p})$  is a linear vector function of  $\bar{p}$ . The operator  $\bar{N}$  is found to have eigenvectors  $\bar{e}_1, \bar{e}_2, \bar{e}_3$  (unnormalized) where

$$\begin{aligned} \bar{e}_1 &= \bar{u}_1 - 2\eta' \bar{e}_2, \\ \bar{e}_3 &= \bar{u}_1 \times \bar{e}_2 \end{aligned}$$

and  $\bar{e}_2$  is as above. The associated eigenvalues are

$$N_1 = 2J_D v_{ao}, \quad N_2 = N_3 = J_D v_{ao}.$$

Hence the general solution of the homogeneous equation

$$\dot{\bar{v}} + \bar{N} \cdot \bar{v} = 0$$

is

$$\bar{v} = \sum_{i=1}^3 K_i \exp[-N_i(t-t_0)] \bar{e}_i \quad (4)$$

where the  $K_i$  are arbitrary constants.

In what follows it will be necessary to transform the components of vectors such as  $\bar{v}$  with components  $v_1^i, v_2^i, v_3^i$  in the (non-orthogonal) coordinate system  $\bar{e}_1, \bar{e}_2, \bar{e}_3$  into components  $v_1, v_2, v_3$  in the earth-centered inertial system mentioned earlier. It is found that a vector  $\bar{b} = b_1^i \bar{e}_1 + b_2^i \bar{e}_2 + b_3^i \bar{e}_3$  has components  $b_1, b_2, b_3$  in the earth-centered system given by

$$\begin{pmatrix} b_1 \\ b_2 \\ b_3 \end{pmatrix} = \begin{pmatrix} u_{1x} & e_{2x} & e_{3x} \\ u_{1y} & e_{2y} & e_{3y} \\ u_{1z} & e_{2z} & e_{3z} \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 \\ -2\eta^i & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} b_1^i \\ b_2^i \\ b_3^i \end{pmatrix} \quad (5)$$

and inversely

$$\begin{pmatrix} b_1^i \\ b_2^i \\ b_3^i \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 \\ 2\eta^i & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} u_{1x} & u_{1y} & u_{1z} \\ e_{2x} & e_{2y} & e_{2z} \\ e_{3x} & e_{3y} & e_{3z} \end{pmatrix} \begin{pmatrix} b_1 \\ b_2 \\ b_3 \end{pmatrix} \quad (6)$$

Next, an approximate particular solution of the non-homogeneous equation is found

$$\dot{\bar{v}} + \bar{N} \cdot \bar{v} = \bar{A} + \bar{f}(\bar{p}). \quad (7)$$

It is necessary to find  $\bar{p}$  as an explicit function of time and an approximation of constant acceleration  $\bar{a}_0 = \bar{g}_0 + \bar{d}_0 + \bar{\ell}_0$  during one step is used to find such an expression:

$$\begin{aligned}
\bar{p}(t) &= \frac{\bar{r} - \bar{r}_o}{r_o} = \frac{1}{r_o} \int_{t_o}^t \bar{v} \, dt = \frac{1}{r_o} \int_{t_o}^t [\bar{v}_o + \bar{a}_o (t - t_o)] \, dt \\
&= \frac{\bar{v}_o (t - t_o)}{r_o} + \frac{\bar{a}_o (t - t_o)^2}{2r_o}
\end{aligned}$$

Let

$$\bar{B} = \bar{f} \left( \frac{\bar{v}_o}{r_o} \right), \quad \bar{C} = \bar{f} \left( \frac{\bar{a}_o}{2r_o} \right);$$

then, since  $\bar{f}(\bar{p})$  is linear

$$\begin{aligned}
\bar{f}(\bar{p}(t)) &= \bar{f} \left( \frac{\bar{v}_o}{r_o} \right) (t - t_o) + \bar{f} \left( \frac{\bar{a}_o}{2r_o} \right) (t - t_o)^2 \\
&= \bar{B}(t - t_o) + \bar{C}(t - t_o)^2.
\end{aligned}$$

In coordinates with respect to  $\bar{e}_1, \bar{e}_2, \bar{e}_3$ , equation (7) now becomes

$$\dot{v}_i' + N_i v_i' = A_i' + B_i' (t - t_o) + C_i' (t - t_o)^2$$

(primes indicate vector components in the system  $\bar{e}_1, \bar{e}_2, \bar{e}_3$ ). One integral of these equations is

$$\begin{aligned}
v_i'(t) &= \left( \frac{A_i'}{N_i} - \frac{B_i'}{N_i^2} + \frac{2C_i'}{N_i^3} \right) + \left( \frac{B_i'}{N_i} - \frac{2C_i'}{N_i^2} \right) (t - t_o) + \left( \frac{C_i'}{N_i} \right) (t - t_o)^2 \\
&= \alpha_i' + \beta_i' (t - t_o) + \gamma_i' (t - t_o)^2.
\end{aligned}$$

Combining with the general solution (4) of the homogeneous equation and recalling that  $\bar{v}(t_o) = 0$ , the general solution of equation (7) is

$$v_i'(t) = \alpha_i' + \beta_i' (t - t_o) + \gamma_i' (t - t_o)^2 - \alpha_i' \exp \left[ -N_i (t - t_o) \right]$$

Thus

$$v_i(t) = \alpha_i + \beta_i (t - t_o) + \gamma_i (t - t_o)^2 - \sum_j T_{ij} \alpha_j' \exp \left[ -N_j (t - t_o) \right] \quad (8)$$

in earth-centered coordinates, where  $\|T_{ij}\|$  is the matrix of the transformation (5). Also, since  $\bar{v} = r_o \bar{p} = \bar{v}_o + v_o \bar{v}$  and  $\bar{p}(t_o) = 0$

$$\begin{aligned} p_i(t) &= \int \left( \frac{v_{oi}}{r_o} + \frac{v_o}{r_o} v_i \right) dt \\ &= \frac{v_o}{r_o} \left\{ \left( \alpha_i + \frac{v_{oi}}{v_o} \right) (t - t_o) + \frac{\beta_i}{2} (t - t_o)^2 + \frac{\gamma_i}{3} (t - t_o)^3 \right. \\ &\quad \left. + \sum_j \frac{T_{ij} \alpha_j'}{N_j} \left( \exp \left[ -N_j (t - t_o) \right] - 1 \right) \right\} \end{aligned} \quad (9)$$

Equations (8) and (9) yield

$$\begin{aligned} \bar{r}(t) &= \bar{r}_o + r_o \bar{p}(t) \\ \bar{v}(t) &= \bar{v}_o + v_o \bar{v}(t) \end{aligned} \quad (10)$$

#### D.4 STEP-SIZE REGULATION

As stated earlier, the choice of a time interval  $\Delta t$  during which the solution (10) is to be applied is not based on the accuracy of the solution after propagating through time  $\Delta t$ ; rather, it is based on an estimate of the rate at which the forces acting on the body are changing.

Trial and error with various schemes for step-size control led to the following criterion for the regulation of the step-size  $\Delta t$ . Let  $\Delta t$  be the step-size used in the previous step leading up to time  $t_o$ . Evaluate the total acceleration,  $\bar{g} + \bar{d} + \bar{\ell}$ , at  $t_o + \Delta t$  and at  $t_o + 2\Delta t$  with state

vectors determined by equation (10). Denote these accelerations by  $\bar{A}_1$  and  $\bar{A}_2$ , respectively. Then the value of the quantity  $k = |\bar{A}_1 - \bar{A}_2|/|\bar{A}_1|$  = the fractional change in acceleration from  $t_0 + \Delta t$  to  $t_0 + 2\Delta t$  is used to control step-size. Specifically if  $k < .1$  then the step-size is doubled:  $\Delta t \rightarrow 2\Delta t$ ; if  $k > .25$  the step-size is halved:  $\Delta t \rightarrow \Delta t/2$ . In either case the program cycles through to find a new solution (10) propagated from  $t_0$  and then proceeds through the step-size regulation test again. If  $.1 \leq k \leq .25$ , the same step-size  $\Delta t$  as was used in the previous step is used to propagate from  $t_0$  to  $t_0 + \Delta t$ .

The initial step-size (at  $t = 0$ ) is always placed at  $\Delta t = 4$  sec.

The following additional constraints are placed on changes in  $\Delta t$ :

1.  $1 \text{ sec} \leq \Delta t \leq 16 \text{ sec}$
2.  $\Delta t \leq 1/4 \times \text{period of roll} = 90^\circ/\dot{\theta}$
3. Below 100,000 ft  $\Delta t$  is fixed at the last value it had while the altitude was still above 100,000 ft. (It was observed in most cases that at about 50,000 ft the step-size contracted to 1 sec and remained there; at this low altitude the step-size fix could cause no great error in position of impact since the trajectory will be in nearly vertical descent.)

One last modification of the propagation of the trajectory was made to reduce computing time. If at any time the relative velocity vector  $\bar{v}_a$  points to within  $1^\circ$  of the direction of vertical descent, the point on the surface of the earth directly under the piece of debris at that time is taken to be the point of impact; no error larger than a nautical mile or two would be expected from such a modification. In practice this criterion is that descent is considered within  $1^\circ$  of vertical if

$$\frac{h(t_0) - h(t_0 + \Delta t)}{|\bar{v}_a(t_0 + \Delta t)| \Delta t} > \cos 1^\circ.$$

## D.5 IMPACT AND MISS DISTANCE CALCULATIONS

It has been seen how the entry trajectory may be propagated step-by-step using patched analytic solutions. The point of impact of such a trajectory may be determined as follows. Let the reinitialized values of the state vector pass through a sequence

$$(\bar{r}_0, \bar{v}_0)_0, (\bar{r}_0, \bar{v}_0)_1, (\bar{r}_0, \bar{v}_0)_2, \dots$$

If, at any point,  $r_0 \leq r_e = \text{radius of the earth}$ , then interpolate the analytic solution of the last step before this point to find the state vector at  $r = r_e$ . In the workings of the actual computer program this is done by fitting a cubic polynomial to the value of  $r_0$  as a function of time and solving for  $r_0 = r_e$ . Alternatively, impact may be simulated as described in the last paragraph of the previous section.

In this way a final impact time  $t_f$  and position vector  $\bar{r}_f$  are found. Let the nominal impact time be  $t_0$  and nominal impact position vector be  $\bar{r}_\oplus$ . To account for the motion of the earth between time  $t_0$  and time  $t_f$ , rotate the vector  $\bar{r}_f$  through the angle  $\delta = -\omega_e(t_f - t_0)$  to obtain a vector  $\bar{r}'_f$ . It is found that

$$\bar{r}'_f = \begin{pmatrix} r_{fx} (1 - 2 \sin \frac{\delta}{2} |\sin \frac{\delta}{2}|) - 2r_{fy} \cos \frac{\delta}{2} |\sin \frac{\delta}{2}| \\ -2r_{fx} \cos \frac{\delta}{2} |\sin \frac{\delta}{2}| + r_{fy} (1 - 2 \sin \frac{\delta}{2} |\sin \frac{\delta}{2}|) \\ r_{fz} \end{pmatrix}$$

Then define unit vectors

$$\bar{k}_1 = \frac{\bar{r}_\oplus}{r_\oplus}$$

$$\bar{k}_2 = \frac{\bar{r}_{00} \times \bar{r}_\oplus}{|\bar{r}_{00} \times \bar{r}_\oplus|}$$

$$\bar{u}_f = \frac{\bar{r}'_f}{r'_f}$$

The vector  $\bar{k}_2$  is normal to the plane containing the center of the earth, the breakup point, and the nominal impact point. Thus  $\bar{u}_f \cdot \bar{k}_2 = \cos(\frac{\pi}{2} - \theta_1)$  where  $\theta_1$  = the angle between  $\bar{r}_f$  and the plane just mentioned. But the crossrange miss distance is

$$CR = r_e \cdot \theta_1 \text{ (radians)} = r_e \cdot \sin^{-1} (\bar{u}_f \cdot \bar{k}_2)$$

Also, if  $\theta_2$  = downrange angle of  $\bar{r}_f$  measured from  $\bar{r}_o$ , and  $\xi$  = the angle between  $\bar{u}_f$  and  $\bar{k}_1$ , then

$$\cos \xi = \cos \theta_1 \cdot \cos \theta_2$$

and

$$\theta_2 = \cos^{-1} \left\{ \frac{\bar{u}_f \cdot \bar{k}_1}{\cos \theta_1} \right\} \quad \begin{array}{l} \theta_2 > 0 \text{ if } \bar{u}_f \cdot \bar{k}_1 \times \bar{k}_2 > 0 \\ \theta_2 < 0 \text{ if } \bar{u}_f \cdot \bar{k}_1 \times \bar{k}_2 < 0 \end{array}$$

The downrange miss distance is then

$$DR = r_e \cdot \theta_2 \text{ (radians)} = r_e \cos^{-1} \left\{ \frac{\bar{u}_f \cdot \bar{k}_1}{\sqrt{1 - (\bar{u}_f \cdot \bar{k}_2)^2}} \right\}$$

#### D.6 ACCURACY

The preceding formulation has been incorporated as a subroutine to the revised Apollo Forced Entry Debris Dispersion Program. Output from this subroutine has been checked for accuracy against the TRW N-Stage program for a spectrum of lifting and non-lifting reentries with various ballistic coefficients and bank angle rates. The average absolute error for these cases, based on a comparison of impact locations, was on the order of 12 n mi. This would tend to shift the reference point. However, the impact dispersions are based on relative calculations between two impact points computed by the subroutine, and are therefore not affected as strongly by this bias in the program. Considering the uncertainty in the input parameters and the necessity for rapid computation, this reentry solution provides a sufficient degree of accuracy.





## APPENDIX E

### OUTPUT COMPUTATIONS

The program either computes and stores a DR and CR miss relative to a reference point or registers the occurrence of a skip for each cycle. After  $n$  cycles the program has either converged or reached a maximum number of cycles allowed (see Section 3.3, No. 25) and the program then computes:

Mean values:

$$\overline{DR} = \frac{1}{N} \sum_{i=1}^N DR_i \quad (E-1)$$

where  $N = n - n_s$  ( $n_s$  is the total number of skips recorded)

$$\overline{CR} = \frac{1}{N} \sum_{i=1}^N CR_i \quad (E-2)$$

Standard deviations:

$$\sigma_{DR}^2 = \frac{1}{N-1} \left\{ \sum_{i=1}^N DR_i^2 - N\overline{DR}^2 \right\} \quad (E-4)$$

$$\sigma_{CR}^2 = \frac{1}{N-1} \left\{ \sum_{i=1}^N CR_i^2 - N\overline{CR}^2 \right\} \quad (E-4)$$

then  $\sigma = \sqrt{\sigma^2}$

Covariance:

$$\text{Cov}(DR, CR) = \frac{1}{N-1} \left\{ \sum_{i=1}^N DR_i CR_i - N\overline{DR}\overline{CR} \right\} \quad (E-5)$$

Covariance Coefficient:

$$\rho = \frac{\text{Cov}(\text{DR}, \text{CR})}{\sigma_{\text{DR}} \sigma_{\text{CR}}} \quad (\text{E-6})$$

And for the DR data the following additional output is computed:

Skew:

$$E(x^3) = \frac{1}{N} \sum_{i=1}^N (\text{DR}_i - \overline{\text{DR}})^3 \quad (\text{E-7})$$

Kurtosis:

$$E(x^4) = \frac{1}{N} \sum_{i=1}^N (\text{DR}_i - \overline{\text{DR}})^4 \quad (\text{E-8})$$

In order to interface with existing hazards programs the output also includes the uprange standard deviation,  $\sigma_{\text{UR}}$ , the downrange standard deviation,  $\sigma_{\text{DR}}$ , and the point of split,  $x_r$ , for the best fit to the data of a split bivariate normal distribution. The following derivation shows how these quantities are determined.

The moments of a split normal distribution are given by:

$$\begin{aligned} E(x^n) &= \frac{1}{\sqrt{2\pi} \sigma_{\text{UR}}} \int_{-\infty}^0 x^n e^{-\frac{x^2}{2\sigma_{\text{UR}}^2}} dx + \frac{1}{\sqrt{2\pi} \sigma_{\text{DR}}} \int_0^{\infty} x^n e^{-\frac{x^2}{2\sigma_{\text{DR}}^2}} dx \\ &= \frac{\Gamma\left(\frac{n+1}{2}\right)}{2\sqrt{2\pi}} \left[ \frac{1}{\sigma_{\text{DR}} \left(\frac{1}{\sqrt{2}\sigma_{\text{DR}}}\right)^{n+1}} + \frac{(-1)^n}{\sigma_{\text{UR}} \left(\frac{1}{\sqrt{2}\sigma_{\text{UR}}}\right)^{n+1}} \right] \quad (\text{E-9}) \end{aligned}$$

If  $x_r$  is the distance from the reference point to the split of the distribution and the mean, second moment, and skew (call these M, D, and S, respectively) of the actual data are known, then

$$\begin{aligned} M &= E \left[ (x + x_r) \right] \\ &= E(x) + x_r \end{aligned} \quad (E-10)$$

$$\begin{aligned} D &= E \left[ (x + x_r)^2 \right] \\ &= E(x^2 + 2xx_r + x_r^2) \\ &= E(x^2) + 2x_r E(x) + x_r^2 \end{aligned} \quad (E-11)$$

$$\begin{aligned} S &= E \left[ (x + x_r)^3 \right] \\ &= E(x^3 + 3x^2 x_r + 3xx_r^2 + x_r^3) \\ &= E(x^3) + 3x_r E(x^2) + 3x_r^2 E(x) + x_r^3 \end{aligned} \quad (E-12)$$

Substituting from Equation (E-9) yields the set

$$M = \frac{1}{\sqrt{2\pi}} (\sigma_{DR} - \sigma_{UR}) + x_r \quad (C-13)$$

$$D = \frac{1}{2} (\sigma_{DR}^2 + \sigma_{UR}^2) + \frac{2}{\sqrt{2\pi}} x_r (\sigma_{DR} - \sigma_{UR}) + x_r^2 \quad (C-14)$$

$$\begin{aligned} S &= \sqrt{\frac{2}{\pi}} (\sigma_{DR}^3 - \sigma_{UR}^3) + \frac{3}{2} x_r (\sigma_{DR}^2 + \sigma_{UR}^2) \\ &\quad + \frac{3}{\sqrt{2\pi}} x_r^2 (\sigma_{DR} - \sigma_{UR}) + x_r^3 \end{aligned} \quad (C-15)$$

The program first computes M, D, and S, and then solves the above set of non-linear cubic equations to determine the  $\sigma_{DR}$ ,  $\sigma_{UR}$ , and  $x_r$  which give the best fit for the computed data.

